

- Roam & Roam Script Builder -

FOR RISKMAN VERSION 2410

Last reviewed October 2024

CONTENTS

Introduction	5
How does it all work?	5
About the Roam app	11
Registering to use the app	11
Passkey information is visible in a Script Properties information rollover in script builder	12
The Passkey is visible in the script builder table	13
Deregister a mobile device	13
Roam Script Builder: Defining your users' experience	15
Which field types are supported in the Roam app?	16
The Script Builder interface	19
Script Versions page	19
The script list is searchable	20
Creating a basic, linear path	20
Script Properties	21
The Path Builder screen	24
Script Size Indicator	25
Working with the first step	25
1.1.1 Removing a register from the Start screen	25
1.1.2 Adding the first step to your path	27
Ways you can modify a step	28
Properties common to every step	28
1.1.3 The ID Field	28
1.1.4 Changing the title of a step	29
1.1.5 What happens when the title of a step is very long?	29
1.1.6 Making a step optional	31
Properties unique to free text fields	31
1.1.7 Modify the field label	31
1.1.8 Put multiple text entry fields in the one step	32

Roam & Roam Script Builder

Properties unique to list fields	34
1.1.9 Make a list field single-select or multi-select	34
1.1.10 Change the way the list is presented to the user	35
Allowing the user to attach photos to the record	36
Save the script.....	37
Publish your script	38
Test your script.....	38
1.1.11 Download the script to your device	38
1.1.12 Enter a new record	39
1.1.13 Review the transmitted record(s) in RiskMan.....	40
1.1.14 Deleting a record from the app.....	40
Prompting users to complete a record after submitting via Roam	41
1.1.15 Alert Details	41
1.1.16 Alert Rules.....	42
1.1.17 Alert Conditions	42
1.1.18 Alert Recipients.....	43
1.1.19 Alert Email	43
1.1.20 Alert Schedule	44
Nonlinear paths.....	45
Copy a path	46
Create a new navigation path	46
Paste the path	46
Show All Paths as a tree.....	47
Editing a script in Advanced Mode	50
Switching between Basic and Advanced modes	50
Additional Status Button.....	50
The Path Builder screen in Advanced Mode	52
Creating steps for your path which aren't fields in your RiskMan system	53
1.1.21 Create a Flow Field.....	53
1.1.22 Specifying List Values.....	54

Roam & Roam Script Builder

1.1.23	Add the flow field to your path.....	56
1.1.24	Creating a flow field using your own custom list values.....	58
Additional Features when Editing Steps.....		60
1.1.25	Server fields are searchable in the step editor.	60
Properties unique to a text area fields.....		60
1.1.26	Make the text area take up the entire space on the screen	60
1.1.27	Add a search box to a list field	61
Further functionality that RiskMan can help you with		62
1.1.28	Filtering Lists.....	62
1.1.29	Additional user fields available in ROAM for auto upload	62
1.1.30	Sets	62
1.1.31	Set will allow a field to be sent to the server without putting that field in the script...	62
1.1.32	Additional fields have been made available in the auto populate fields	63
1.1.33	Additional properties displayed in Advanced mode	63
1.1.34	Generate Insert.....	63

INTRODUCTION

How does it all work?

The RiskMan **Roam app** has been designed to allow users to easily capture data using mobile devices.

To facilitate this, you need to determine exactly which data you want them to collect.

For example, you may wish to enable your users to capture incidents using the app. However, your incident entry form (presumably for default users) might have a large number of fields – more than 50, depending on your system configuration and Template settings. Obviously, it would be impractical to force users to fill in so many fields using their mobile device; after all, the intent is generally to enable *quick* data capture.

What you need to do is create a **script**, using the **Roam Script Builder** – the administrative component of the overall process. A script contains **paths**, which in turn contain the fields you want your users to complete when they use the Roam app, and also all of the settings required; in this scenario, you could look at the script as a simplified version of your “Default” incident User Template.

So far, we have:



A user's **mobile device** with the **Roam app** installed (we'll just refer to this as the **app** from now on for simplicity).



The **Roam Script Builder**, which is a feature in your RiskMan system.



A **Script**, which defines what data you want your users to collect when they use the **app**. The data is arranged into **paths**.

The next step is to get the **script** you create into the hands of your users, so they can start recording data.

To do this, a user needs to open the **app**, and register their current device. Once registered, the **app** will automatically download your **script**. The user can then start recording data. We'll explain more about registration later.

Roam & Roam Script Builder

Exactly how the app downloads the script you create is important, and we'll try to explain that now in terms which (hopefully) aren't too technical.

When you create a **script**, you will also define a **passkey**. The passkey is usually just a logical name for your script, for example "CompanyNameRoam2021". Once you're happy with the script you've created, its **passkey** is then stored on the **RiskMan Verification Server** (or RVS for short). The **RVS** is a secure server which is accessible via the internet. When a user installs the Roam app on their device, they will use the **passkey**, along with their RiskMan username and password, in order to determine that they are a valid user, and that their device should download the specific **script** that you created for them.

Now we also have:



The **RiskMan Verification Server (RVS)**, which authenticates **app users** as being part of your organisation



The **passkey**, which is a property of the script you create. You will need to communicate the passkey to your users to allow them to use the app.

The final piece of the puzzle is **RoamConnect**, which is a function that runs on your organisation's servers. This is a secure service that acts as the go-between for your RiskMan system and your app users.

Ordinarily, a system such as RiskMan would be contained on your internal network, and never exposed to the internet. **RoamConnect** is the bridge that allows your users to send data via the internet, and safely pass that into your RiskMan system as a new record, thereby keeping your RiskMan system safe and private.

Finally:



RoamConnect, which allows your users to safely and securely transmit data from the **app** to your RiskMan system.

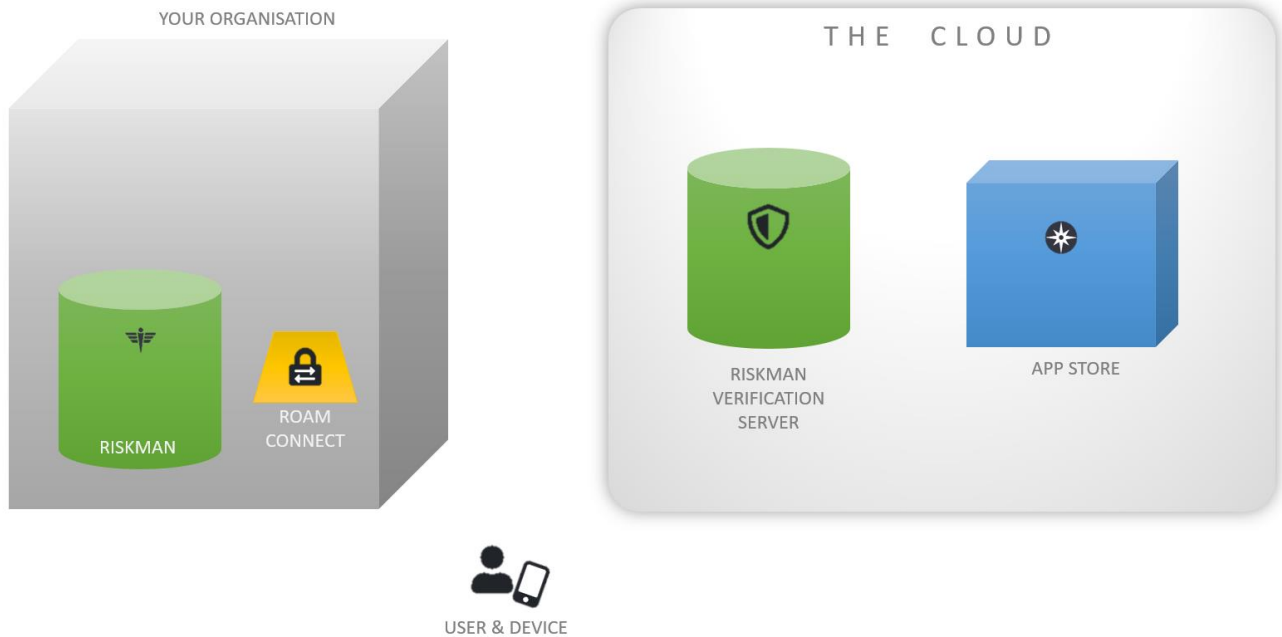
You need to supply the **passkey** to your **app users** so that they can register their devices. One way to do this might be by sending it in an email, along with instructions of what the users need to do.

Roam & Roam Script Builder

Once a user has the passkey, they will use that, plus their usual RiskMan username and password to verify their identity. The app then talks directly to RoamConnect to download your script to the Roam app, and your users are now ready to go!

Let's look at all of that information diagrammatically:

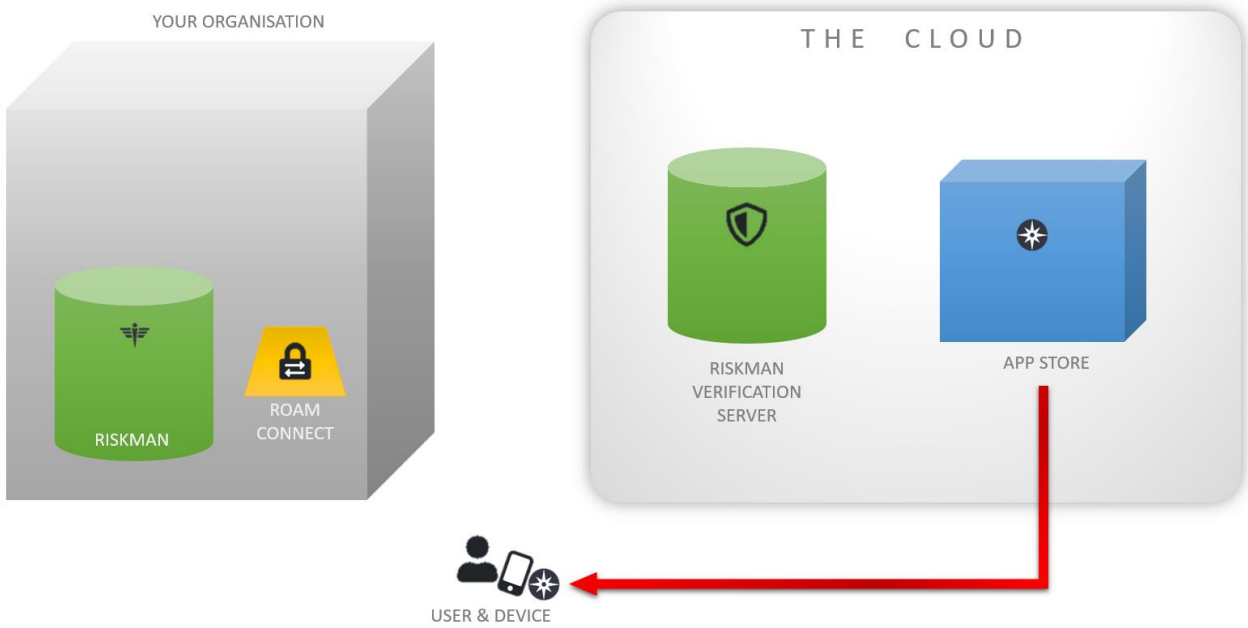
Step 1



Above, we can see your organisation. Within your organisation is your **RiskMan system**, and **RoamConnect**.

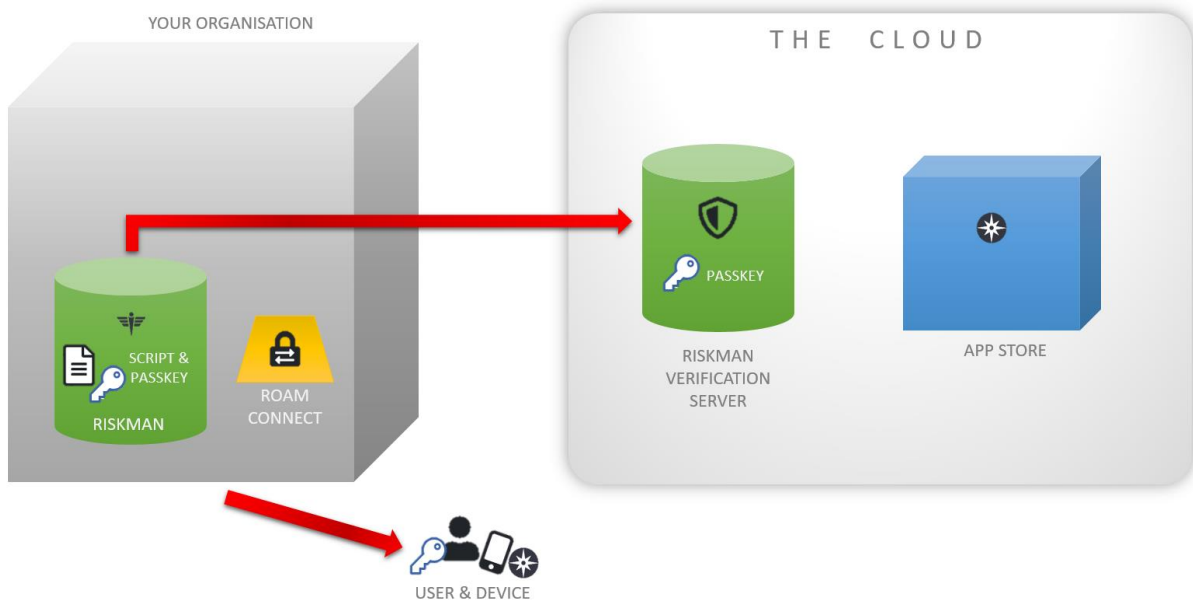
In the cloud, you can see the **RVS**, and **app store**. Finally, there is a **user** with their **device**.

Step 2



The user needs to get **Roam** on to their device; they can either download it themselves from the respective **app store**, or your IT team can deploy it to company-owned devices.

Step 3

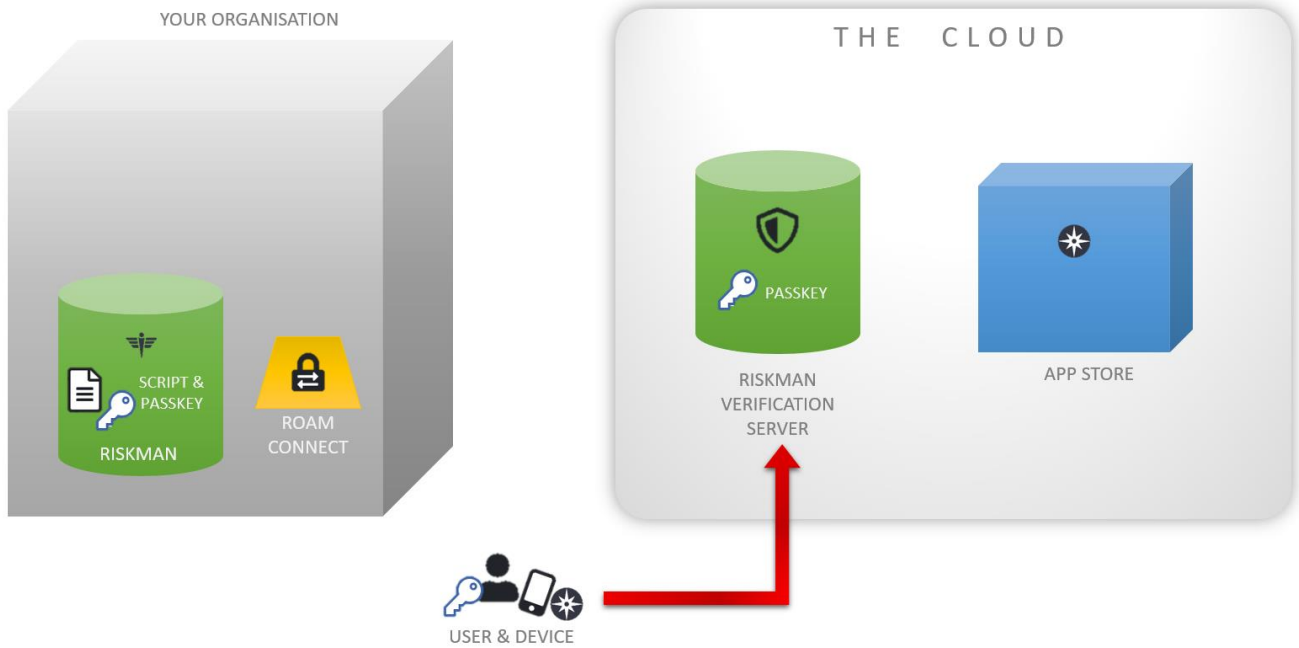


Once you have created your **script**, along with its **passkey**, you will publish it. The **passkey** will be sent to the **RVS**.

You will also need to send the passkey to the user.

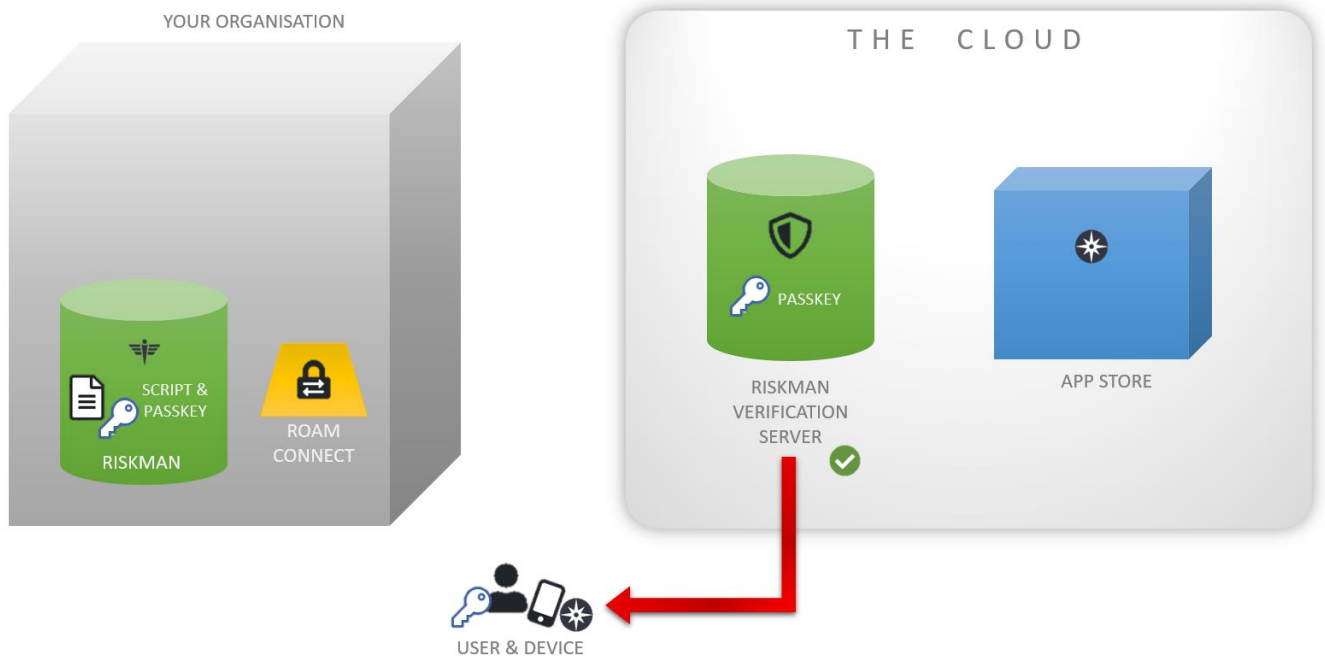
Step 4

Roam & Roam Script Builder



The user will then enter the **passkey** and their login details into the **Roam app**. The app talks to the **RVS** to check that the passkeys match.

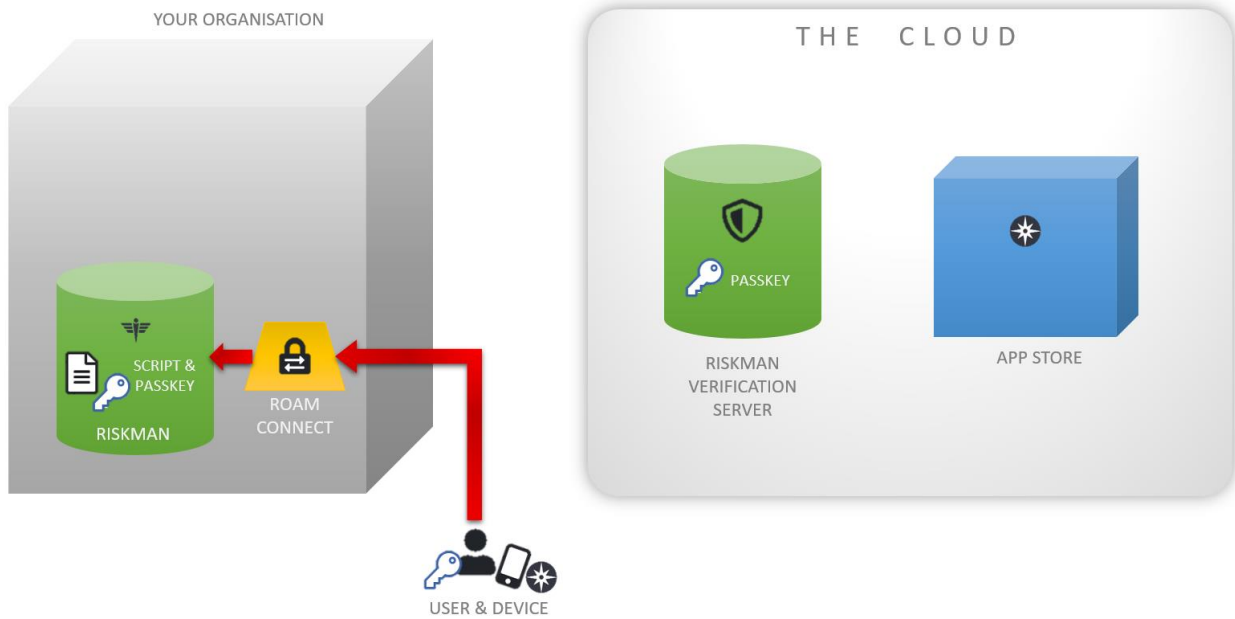
Step 5



Once verified, the **RVS** sends the app on the user's device the information required to talk to **RoamConnect** in your organisation.

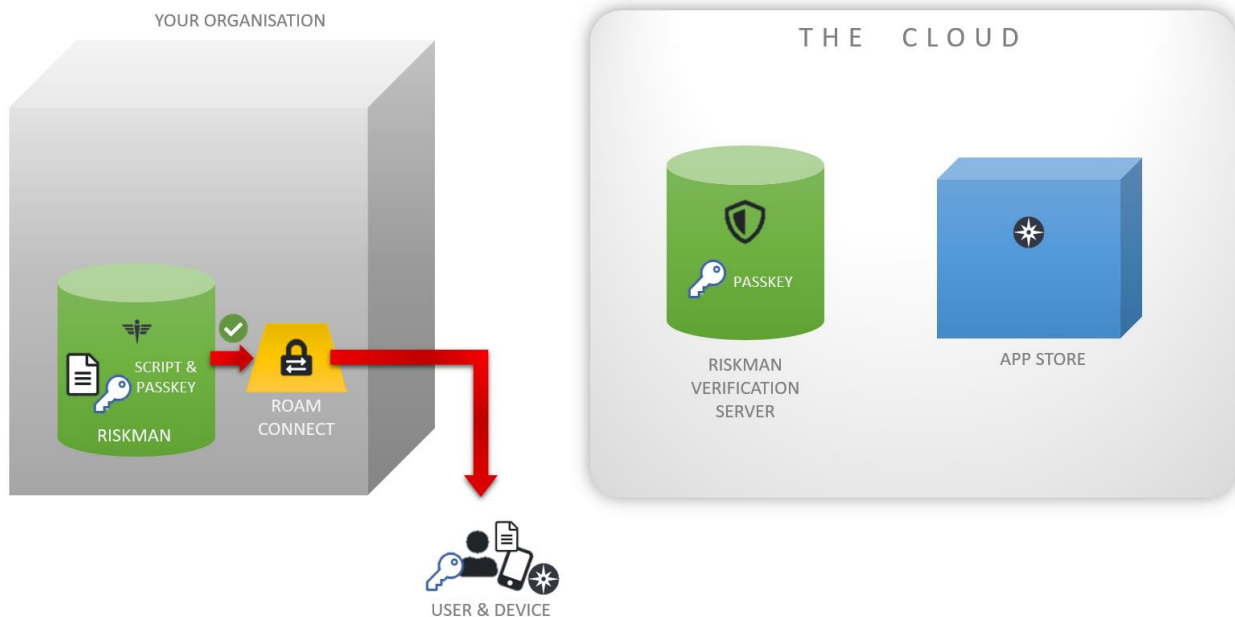
Step 6

Roam & Roam Script Builder



The **app** then talks to **RoamConnect** in your organisation to verify their username and password.

Step 7



Once the credentials are verified, the **script** is downloaded to the **user's device** and they are ready to go.

Please note that steps 4 to 7 usually take just a few seconds to complete!

When the user has new records to transmit, the app will talk to RoamConnect securely to send that information to your RiskMan system. Users can capture new records when they are offline; they will be stored on their device and transmitted when they next have an active data connection (be it WiFi or cellular).

About the Roam app

The Roam app is available for iOS (Apple) and Android devices. The app can be found and downloaded to your device by searching for “riskman roam” or even just “roam” in your preferred app marketplace. There is no charge to download and use the app.



The app is designed so that the user experience between iOS and Android devices is essentially identical.

The minimum operating system requirements to use Roam on a mobile device are:

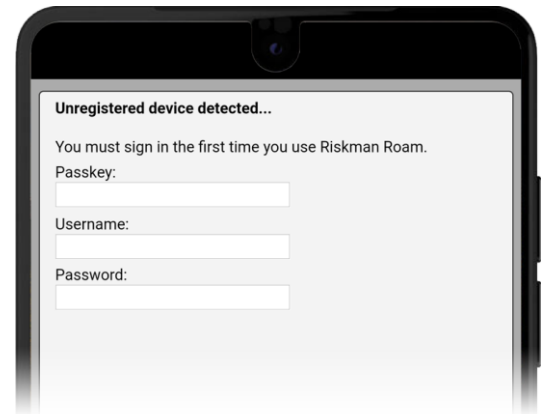
- **iOS 12.4.5** for Apple devices
- **Android 10 Quince Tart (Version 10.0)** for Android devices

Though the app can be freely downloaded and installed on a device, users will not be able to capture any data until you have setup and deployed your required script(s) using the Roam Script Builder.

Registering to use the app

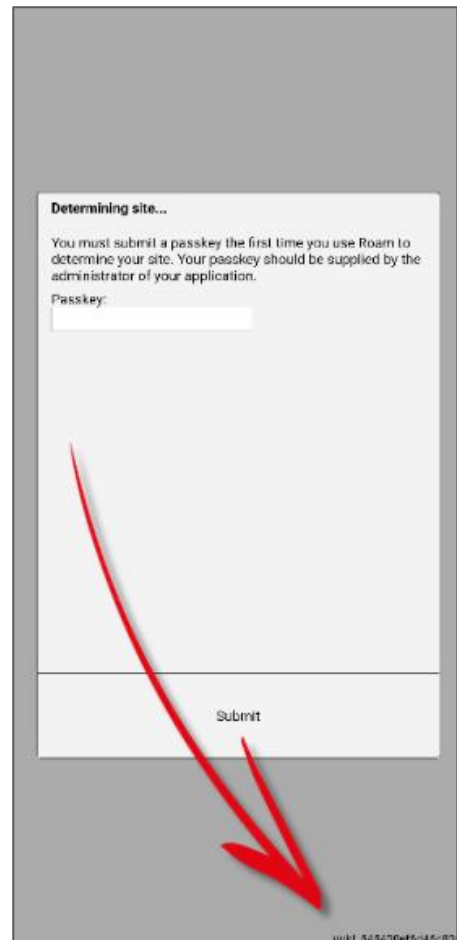
After Roam is installed on a mobile device, users will need the following to authenticate themselves before they can capture data:

- **Passkey** – a unique text string that identifies a user as belonging to your organisation, and subsequently allows the app to use your **RoamConnect** service via the internet. The passkey is defined by you and needs to be provided to all staff who wish to use the app.
- **Username & Password** – the user’s existing username and password to login to RiskMan. The Universally Unique Identifier (uuid) for a device is now shown on the login splash page.




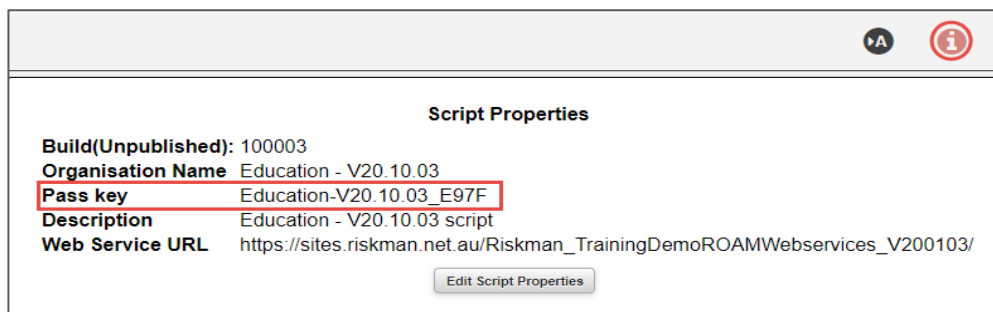
- **The Universally Unique Identifier (uuid)** – Users may sometimes experience difficulties registering their device when entering a Passkey, especially if the device has been registered before when using ROAM, and the Passkey is now different. It is now possible to obtain the device Universally Unique Identifier (uuid) on the Passkey login page to provide to Administrators who can manage device registrations.

Once a user has successfully registered their device, they no longer need to sign in when they want to use the app.



Passkey information is visible in a Script Properties information rollover in script builder

It is now possible to see the **Pass key** details when rolling over the  Information button in the Roam Pathbuilder in basic mode.



The Passkey is visible in the script builder table

Previously it was necessary to go to the information icon in advanced builder to see the Passkey. Now the Passkey is contained within the script builder table for Roam

	Build	Passkey	Organization	Active	Description	
	100000		NewScript		Create New Script	+
+	100002	Education-V20.10.03_E97F	Education - V20.10.03	✓	Education - V20.10.03 script	

Deregister a mobile device

System Administrators may deregister a user’s device through management of the user’s Profile. Roam will not work unless a user Profile is active on the Riskman system. When a profile is **deleted** or **expired** the user’s device will no longer be registered for the Roam app.

This means that even if the user retained the app on their device, they will not be able to connect with the Client’s Riskman ROAM service and therefore not enter any records.

To deactivate a user’s device without removing their profile, this can be managed via *Administration > List and Code Maintenance > Mobile Device Registration*. An example of a time you would want to do this is if the user misplaced their device.

Device Id	Username	IsEnabled	Deregistered	Guid	Expiry	
1cdf70d179fa13d4	Manager	<input checked="" type="checkbox"/>	False	10B41D4A-AAB6-40C3-BEE4-70C361A4F27A	Jun 30 2021 5:06AM	
40CC8B52-B2EB-4E62-A6BB-0EE71742BDDE	Manager	<input checked="" type="checkbox"/>	True	4B32F5F5-ADBB-4A87-8177-4A62D5D50094	Jun 30 2021 4:55AM	
53A21BA0-0E6D-479D-9175-37430555A10B	Manager	<input checked="" type="checkbox"/>	False	539C31B1-B32F-4160-9B4B-A93EFAE41F7B	May 5 2021 6:28AM	
545430ef6d46c835	Manager	<input checked="" type="checkbox"/>	True	F029D090-CF03-4F16-891F-ADF8A6651A75	May 4 2021 6:37AM	
704B7E7F-EA23-4E57-98FD-C9F850B42A04	Manager	<input checked="" type="checkbox"/>	False	93348AF4-737C-4029-97FB-A5FF29A77A6C	Jun 29 2021 7:48AM	
A0CC4BB1-F512-4DD6-9A76-49CB9CED1CDC	Manager	<input checked="" type="checkbox"/>	True	974F38B7-1455-4C77-8572-2BC096C11955	Jun 30 2021 4:44AM	
CA1FDE40-0B09-43BC-A8AA-5704C656B3A7	Manager	<input checked="" type="checkbox"/>	True	7CFA946A-49C7-4600-ABC2-B11370EA8521	Jun 7 2021 3:05AM	

- 1 This is the key identifier of the mobile device. The user is able to find their device ID in the Roam app. Click on the cog icon with in the app to display the device ID
- 2 This is the signed in user. This is helpful to find the device that is to be deregistered
- 3 Uncheck to disable the device. The device cannot be reactivated/re-registered once it has been disabled
- 4 Flag indicating if the device has been deregistered. Re-registering the device will make it active (reactivated)
- 5 Read-only unique identifier used for security check purposes

Roam & Roam Script Builder

- ⑥ The duration in which the device is to remain active. Expiry is calculated based on the Global Setting "How many hour(s) before Mobile Devices expire?" and login may be required when a device is expired. This is also read-only

To deregister a device, make sure that you "untick" **is enabled** for that device. After a period of 5 to 10 minutes, this setting should take effect.

Roam Script Builder: Defining your users' experience

You are in total control of what users will see when they use the app – you can make the experience a good one, or you can make it a poor one.

We're going to use a reasonably simple incident register throughout this document to explain how to use the Roam Script Builder.

As mentioned earlier in this document, in many situations you will not want to force the users to capture *all* of the fields they would need to complete if they were entering data via a computer.

The incident entry form, as seen by Default users, is shown to the right. With almost 40 fields being shown, and the majority of them mandatory, it can be argued that forcing the user to complete all of them on a mobile device would be onerous and/or time-consuming.

The screenshot shows a web form titled "Incident Entry" with a subtitle: "Submit this form to record the incident. You will be able to modify this page once it is submitted." The form is organized into several sections:

- Who is Reporting the Incident:** Includes fields for Reporter's Name, Contact Phone, Reporter's Position (dropdown), and a radio button for "Are you entering this incident on behalf of Another Person?" (Yes/No).
- Who/What Was Affected?:** A complex section for patient information including First Name, Surname, Date of Birth, Gender, Ethnicity, Street, Suburb/City, Postcode, Admission Date, Reason for Admission/Visit, Admitting Specialist, Funders, NEST # (with a "Fetch" button), and Age. It also includes Country (set to New Zealand) and Discharge Date.
- Others Involved / Witnesses:** A section with an "Add Other Involved / Witness" button.
- Where Did It Happen?:** Fields for Site, Department, and Location of Incident.
- When Did It Happen?:** Fields for Incident Date and Incident Time.
- Type of Incident:** A dropdown menu with a "Click here to select this type of incident" link.
- What Happened?:** Includes a Summary field, Details (with a dropdown arrow), and several yes/no questions: "Was this a Near Miss?", "Did the Incident Result in Harm?", and "Describe Immediate Action Taken". There is also a "Transfer Required" dropdown.
- Journal Entries:** A table with columns: Date/Created, Journal Type, Description, Follow Up Allocated To, Follow Up By Date, and Item Actioned.
- Documents:** An "Add Document" button.

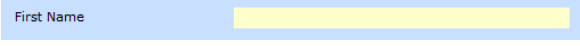

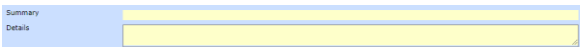
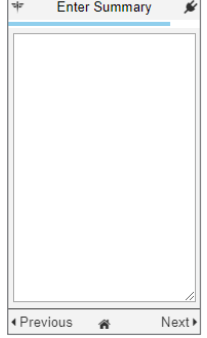
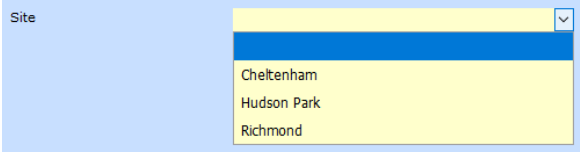

Instead, we want to specify that only certain fields need to be entered via the app - therefore, preparation is key.

In situations like this, we'd strongly recommend that you do not start in the Script Builder; rather, start with the actual data entry form. Scan through all the fields and make a list of the fields that you want in the app.

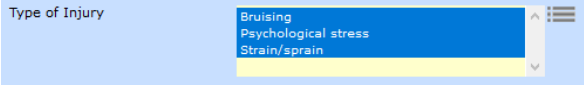

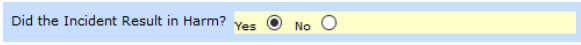
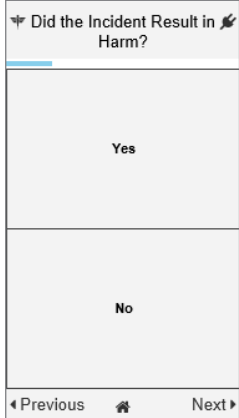

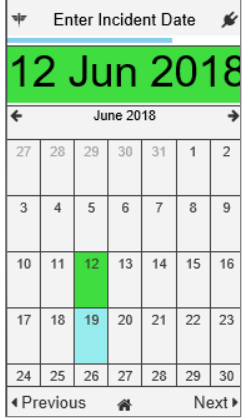
Having a goal to work towards will make the process of using the Script Builder *much* easier.

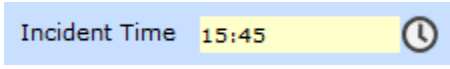
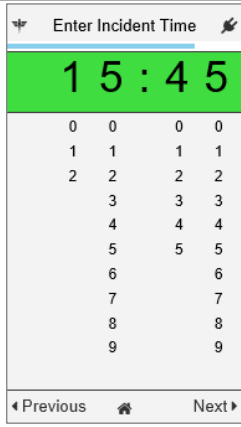
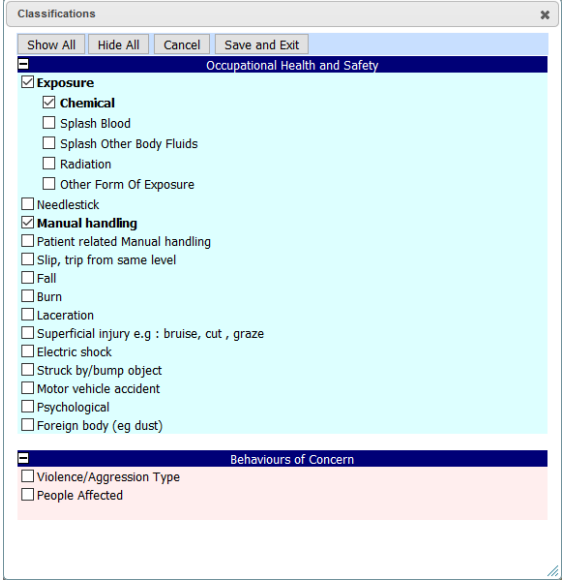
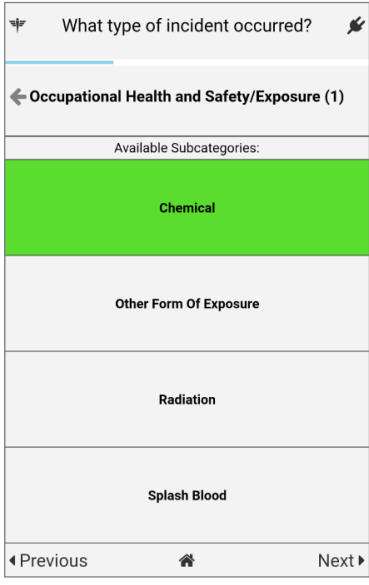
Which field types are supported in the Roam app?

The following fields can be included in scripts that you create:

FIELD TYPE	APPEARANCE IN RISKMAN	APPEARANCE IN ROAM
Free text		
Text area		
Drop down list		

Roam & Roam Script Builder

<p>Multi-select</p>		
<p>Yes / No and radio buttons</p>		
<p>Date</p>		

<p>Time</p>		
<p>Classification</p>		

The following field types currently can't be utilised in a Roam script:

- Subforms
- Journals
- Associated risks
- Any other multi-select pop up screens
- Visual selection tools, e.g., the body part selector

THE SCRIPT BUILDER INTERFACE

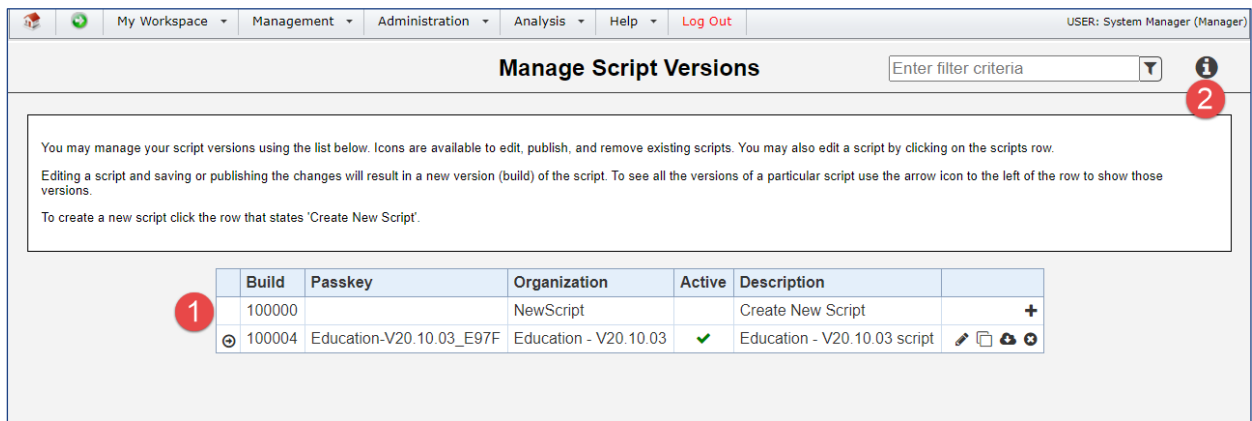
Script Versions page

To access the Roam Pathbuilder, a user must have the following user permission:

- General > Administrative Permissions > **Can manage Roam Script Builder**

Access the Roam Script Builder by navigating to *Administration > Roam > Roam Script Builder*.

The first thing you will see is the Script Versions Page:

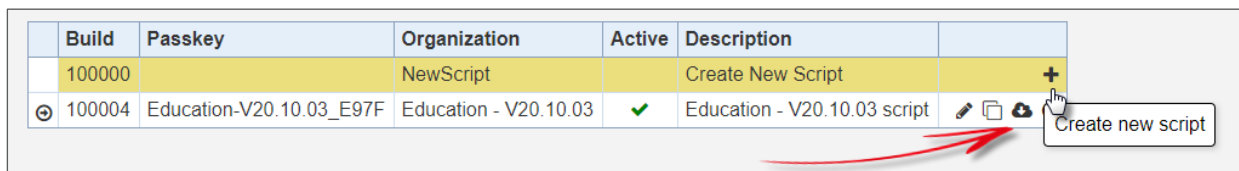


❶ This table is empty in the beginning but is where the scripts you create will be stored. We'll explain the meaning of each column in the table after we've created a basic script.

❷ The info icon shows and hides the help text in the white box at the top of the page.

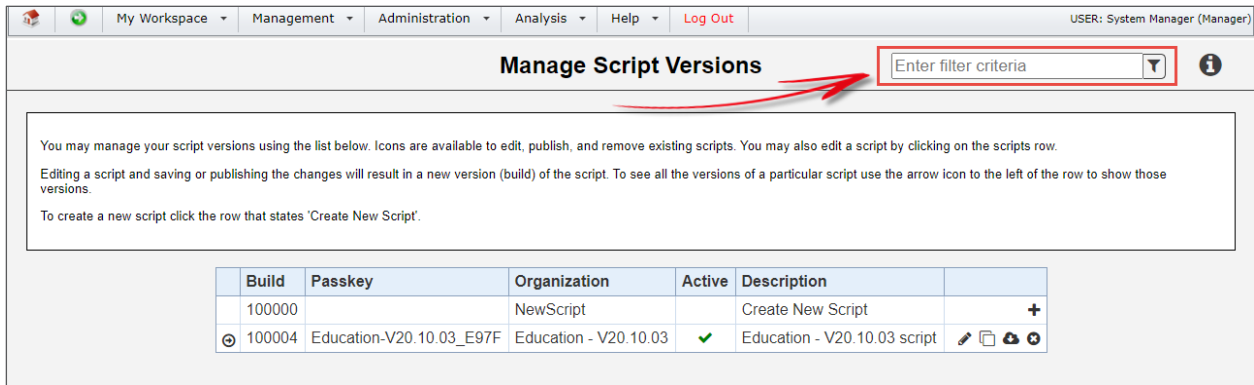
Later, once we have at least one script saved, there will be further options available on this page.

To create a new script, click the + icon in the first row of the table:



The script list is searchable

Scripts may be searched to quickly locate a script based upon a search term in the filter box. The GUID may also be used in the search function. The filtered results will stay in place until the search box is cleared.



The screenshot shows the 'Manage Script Versions' interface. At the top, there is a navigation bar with tabs for 'My Workspace', 'Management', 'Administration', 'Analysis', 'Help', and 'Log Out'. The user is identified as 'System Manager (Manager)'. Below the navigation bar, the title 'Manage Script Versions' is displayed. To the right of the title is a search filter box labeled 'Enter filter criteria' with a search icon and an information icon. A red arrow points to this search box. Below the search box, there is a text area with instructions: 'You may manage your script versions using the list below. Icons are available to edit, publish, and remove existing scripts. You may also edit a script by clicking on the scripts row. Editing a script and saving or publishing the changes will result in a new version (build) of the script. To see all the versions of a particular script use the arrow icon to the left of the row to show those versions. To create a new script click the row that states 'Create New Script'.' Below the text area is a table with the following data:

Build	Passkey	Organization	Active	Description	
100000		NewScript		Create New Script	+
100004	Education-V20.10.03_E97F	Education - V20.10.03	✓	Education - V20.10.03 script	🔍 🗑️ 🔄 ⚙️

CREATING A BASIC, LINEAR PATH

We're now going to look at creating a basic path to introduce you to the interface and basic functionality. Remember, we strongly recommend you only start using the Script Builder tool once you have identified all the fields that you want users to complete!

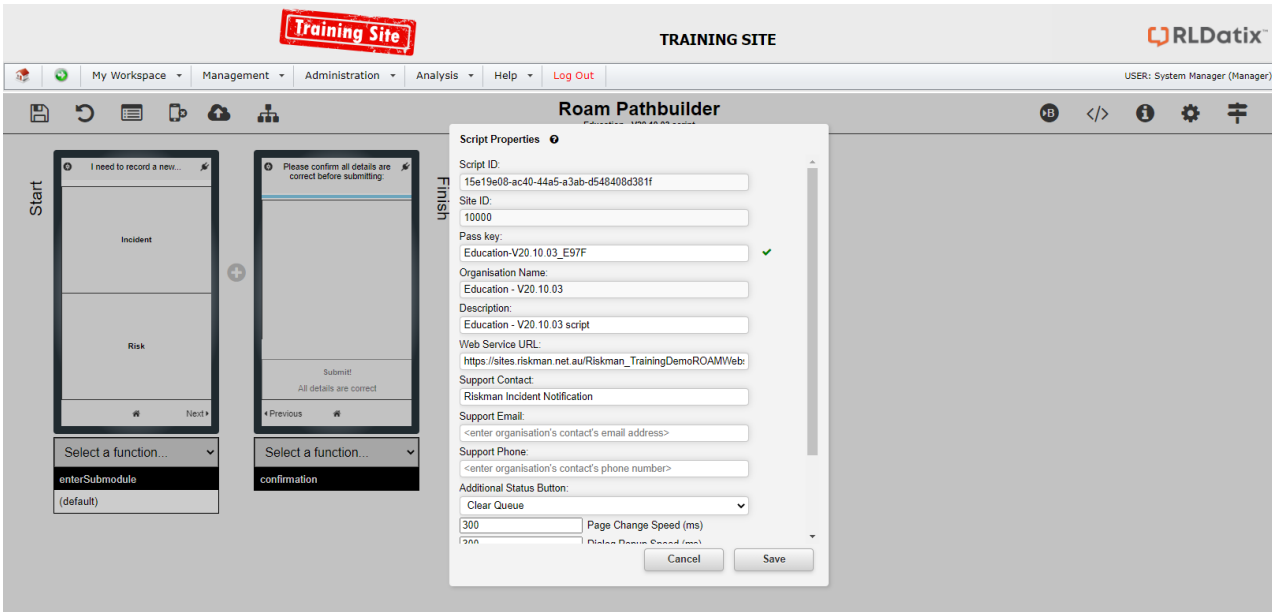
We're going to create a script, containing a path, which will allow users to capture **incidents**.

After reviewing the fields on the incident entry form, we've decided that we want the users to capture the following data:

- Reporter's name
- Incident Involved
- First name & Surname
- Site
- Department
- Location of incident
- Incident date, Incident time
- Type of incident
- Summary
- Ability to attach photographs

Roam & Roam Script Builder

After clicking Create new script, the screen will appear as follows:



As you can see, the first thing we need to do before we can start creating paths is fill in the relevant Script Properties.

Script Properties

All properties are mandatory unless stated otherwise.

Site ID

This is automatically populated based on a setting in your system.

Pass key

This is the code that you will need to communicate to your users. A generic passkey is automatically populated; however, you can create your own. The passkey is **not** case-sensitive.

Organisation Name

Automatically populated from a Global Setting in your system.

A detailed view of the 'Script Properties' dialog box. The fields are: Site ID (10055), Pass key (Train2021), Organisation Name (Education - V21.06.00), Description (Script build for Incident and FB), Web Service URL (https://sites.riskman.net.au/Riskman_TrainingDemoROAMWebs), Support Contact (Riskman Incident Notification), Support Email (<enter organisation's contact's email address>), Support Phone (<enter organisation's contact's phone number>), Page Change Speed (300 ms), Dialog Popup Speed (300 ms), Polling Speed (30000 ms), Build Change Pulse (100 ticks), and Registered User Pulse (30 ticks). The 'Save' button is highlighted.

Description

A short description of the purpose of this script. This description is shown on the Script Versions page.

Web Service URL

This is the URL the app needs to connect to for your users to transmit their data. This URL should be provided to you by your IT team after they have finished setting up all required modifications on your server.

Support Contact, Email, and Phone

These properties are not yet implemented in the app, but once they are, they will form the basis of what happens when a user asks for help via the app. These details will be displayed so that the user can act.

The Additional Function Clear Queue is visible on the device once the device updates.

Note

The following properties will generally be fine with their default values. It's only likely you will need to change them when advised to by RiskMan.

Page Change Speed

The speed in milliseconds for the 'page change' effect (when moving from one screen to the next). The default value of 300ms should be fine in most circumstances. A lower value will make the page change quicker.

Dialog Popup Speed

The speed in milliseconds for a dialog box to animate. The default value of 300ms should be fine in most circumstances. A lower value will make the dialog popup effect appear quicker.

Polling Speed

"Polling" is when the app and RoamConnect will periodically talk to each other to see if a user is connected. The Polling Speed is the speed in milliseconds between checks. A higher value will decrease the server load. The optimal value is around 30000 (30 seconds). A lower value (i.e. more frequent polling) could affect the battery usage of a user's device. If you get feedback from users saying that Roam is using a high amount of battery, you can consider increasing this value. Please note that the subsequent settings rely on the polling speed, so for example setting polling speed to

60000 (60 seconds) means that the functionality attached to the following settings will take twice as long to execute.

Build Change Pulse (poll ticks)

If you make changes to a script, users will need to update their app. The Build Change Pulse is the setting that tells the app how frequently it should check with RoamConnect to see if the script on the user's phone is up to date. A higher value will decrease server load. The optimal value is around 1200.

Registered User Pulse (poll ticks)

The app will periodically check with RoamConnect to see if a user is still registered – that is, their RiskMan user profile is active (not deleted or expired). This is an important check to perform, as a user might have left your organisation, however, may still have the app, and your script, on their device. The Registered User Pulse is the setting that tells the app how frequently it should check with RoamConnect to verify if a user is registered or not. A higher value will decrease the server load. The optimal value is around 120.

Authentication Wait Pulse (poll ticks)

Roam will periodically request the user to authenticate their username and password. When asked to do this, the user can opt to tap “Later” if they didn't want to do it right then. This setting controls how long it will take to ask the user to authenticate after tapping “Later”.

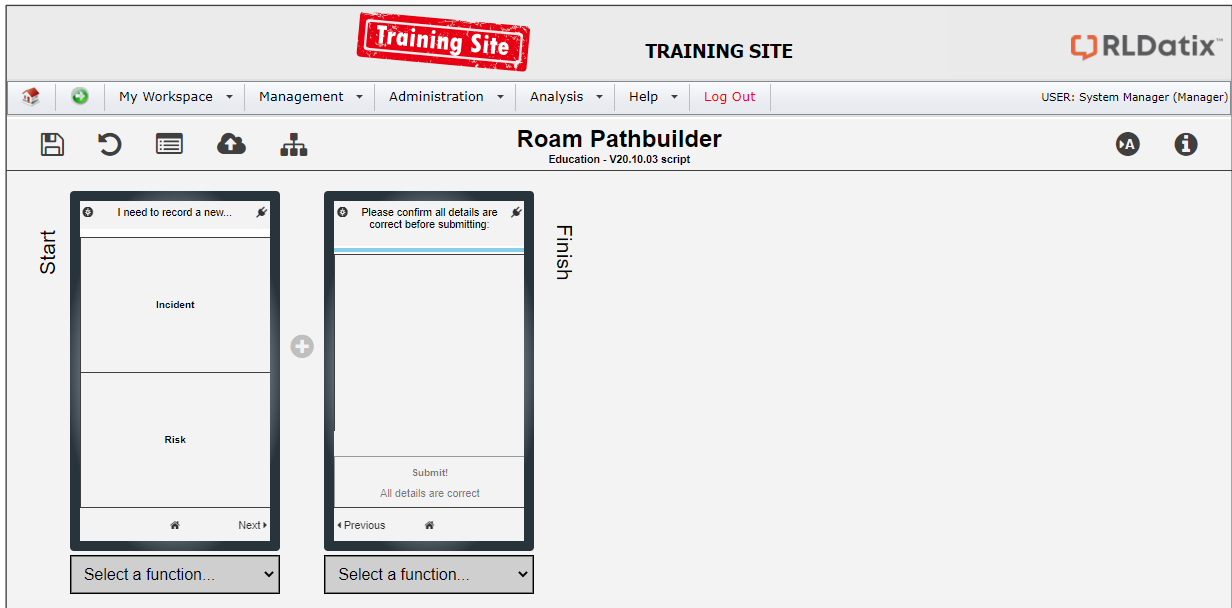
Import Registry Pulse (poll ticks)

This setting controls how often the app will attempt to transmit new records saved on the device to RoamConnect, so that the data can be added as new records in your RiskMan system. A higher value will decrease the server load. The optimal value is around 600.

Once you have entered all the required script properties, click the **Save** button to start creating a path!


These settings are only available upon initial build of the script. To access the settings after you save the initial script property settings have been saved, you must work in Advanced mode. This will require an authentication code to access. Please contact RiskMan Support on +61 3 9686 5456 or via noreply.SupportHUB@rldarix.com to obtain help with this feature.

The Path Builder screen




This is the Path Builder screen. Like many other parts of RiskMan, you'll notice there is a toolbar up the top, with functionality icons on the left- and right-hand sides. The most essential ones are:


 Save the script

 Undo your last action

 Return to the **Script Versions** page

 Switch to **Advanced** mode (covered later in this guide)

 Show some basic **Information** about the script

 Show all Paths as a tree

We'll explain the other icons as they become relevant to what we're doing.

Beneath the toolbar, you can see there are two simulated Roam screens, to give you an idea of what each step in your path will look like. These are the first and last screens in your path – the register selection screen, and the final step, asking the user to confirm that all details are correct before submitting a new record. As you add new steps in your path, you will see more simulated screens representing each step, which will be displayed horizontally. Under each simulated screen, you can see a drop-down box. This contains various functionality to modify each step in some way.

Script Size Indicator

The script builder will display the size of the script in the bottom right of the page when editing a script. This will assist users in knowing how large the script is as there is a limit on how large a script can be before it will start to cause storage issues as well as potential performance issues on devices.

The following displays based on the script size, along with the colour background which will show in the script builder where it displays the size:

- 0 to 1,500,000 bytes: Normal with black color font
- 1,500,000 to 1,900,000 bytes: Colour will be yellow
- 1,900,000 to 2,000,000 bytes: Colour will be orange
- Greater than 2,000,000 bytes: Colour will be red

NOTE: These are guides only based on storage size, it is still possible to experience performance issues within Roam script builder or whilst downloading the passkey to a device for scripts of smaller sizes than the above

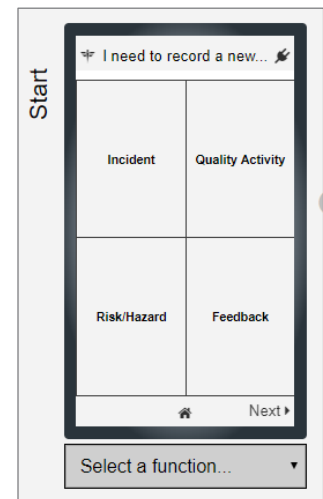
Working with the first step

You may notice a small floating label which asks you to select a register to get started.

Before doing so, notice that in our example there are 4 registers to choose from.

What if you weren't intending to use Roam to record quality activities?
Or any of the other registers?

Fortunately, you can remove registers from this screen if you aren't going to use Roam to capture data for them. Let's say we only want to use Roam to record incidents, and risks and hazards.

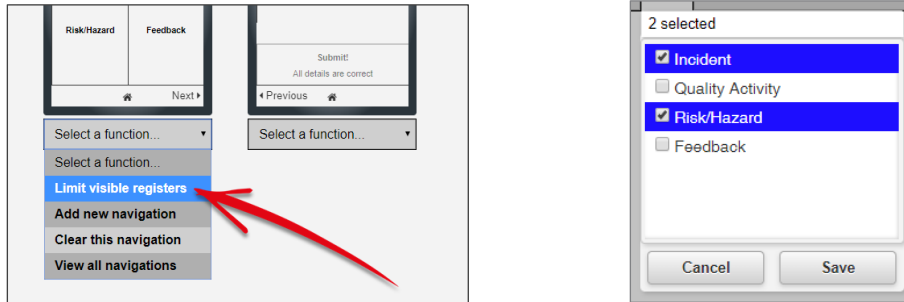


1.1.1 Removing a register from the Start screen

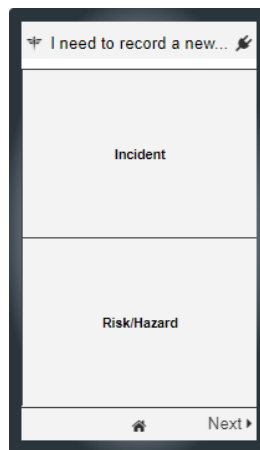
Click the **Select a function...** drop down under the Start screen and select **Limit Visible Registers**.

Roam & Roam Script Builder

A small dialog will appear:

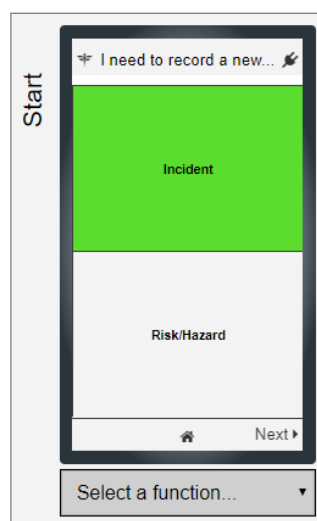


Use this multi-select list to specify which registers should be available to users when they use Roam. The result:



It should also be noted that the list of available registers will also be filtered based on a user's individual profile permissions. For example, if you opted to show the quality activity register, but a user didn't have permission to that register in RiskMan, then that same rule will be obeyed by Roam and user will not see it.

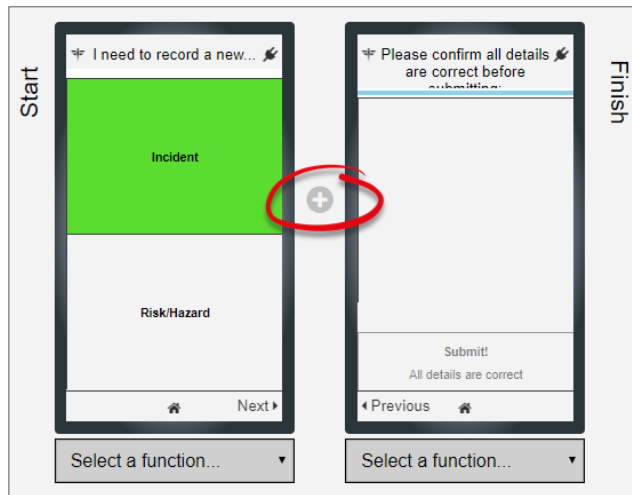
We'll now click on the **Incident** value to start the path for the incident register:



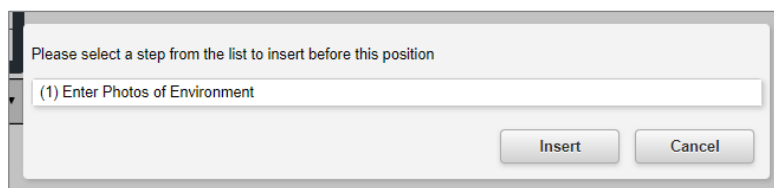
Now that we've selected the incident register, every subsequent step we add to the path will be for the incident register.

1.1.2 Adding the first step to your path

To add a step to your path, click the plus icon in between the two screens:

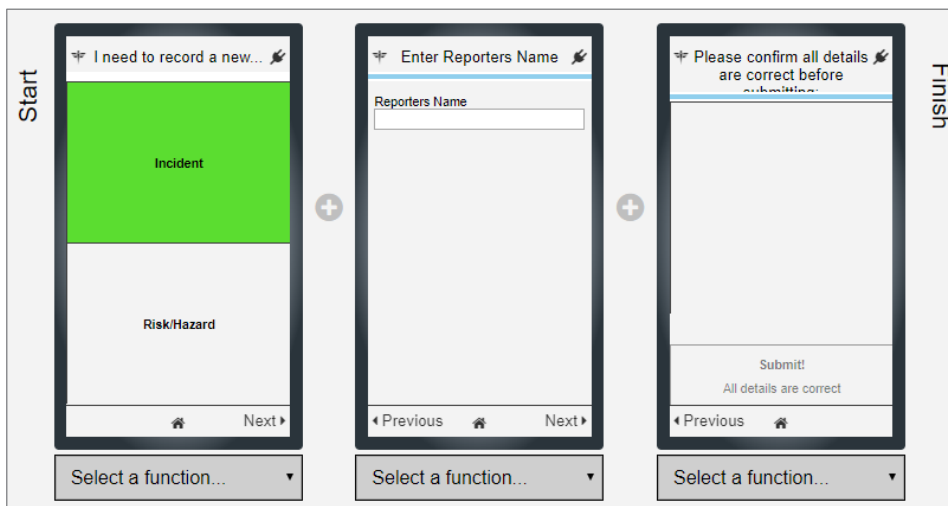


This will show you a drop-down box with all the fields that can be added to your path:

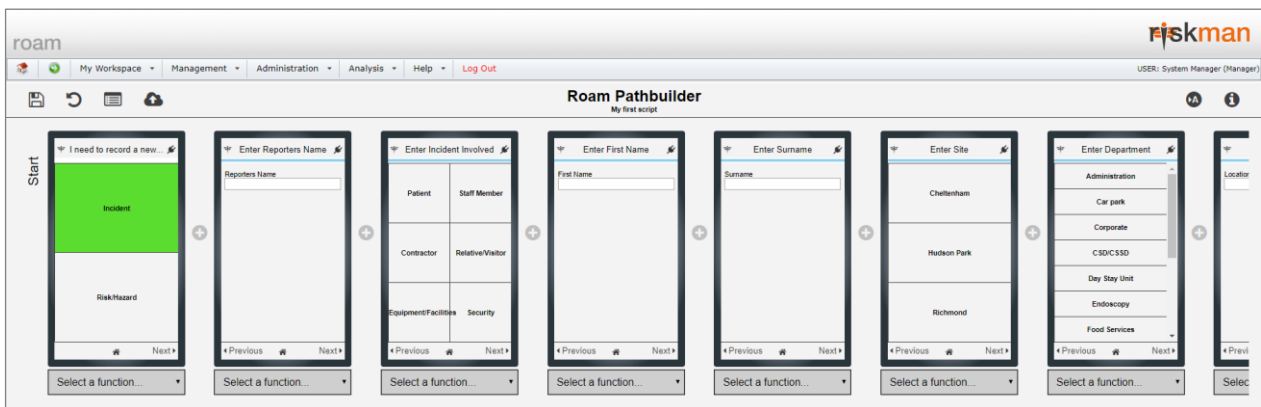


Open the drop-down box to find the field you want to add. You can also type the name of a field, and the list will be filtered as you type. Select your desired field and click the **Insert** button.

The first field we'll add in this example will be **Reporter's Name**. Now, the screen looks like this:



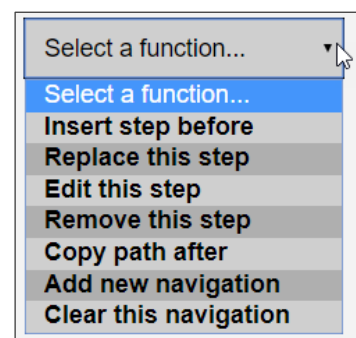
Repeating this to add all the fields we listed on page 9, our complete path looks like this:



We can scroll horizontally to see the entirety of our linear path.

Ways you can modify a step

The following options are available in the drop-down box beneath each step:



Insert step before inserts a new step to the left of the selected one.

Replace this step allows you to replace the current step with a new one, without affecting the rest of the path.

Edit this step provides you with a variety of options, depending on the type of field in question. We'll look at examples of this on the next page.

Remove this step removes the current step without affecting the rest of the path.

Copy path after copies the rest of the steps in the path after the selected one, which allows you to paste it in an alternative path.

Add new navigation and **Clear this navigation** will be explained later.

Properties common to every step

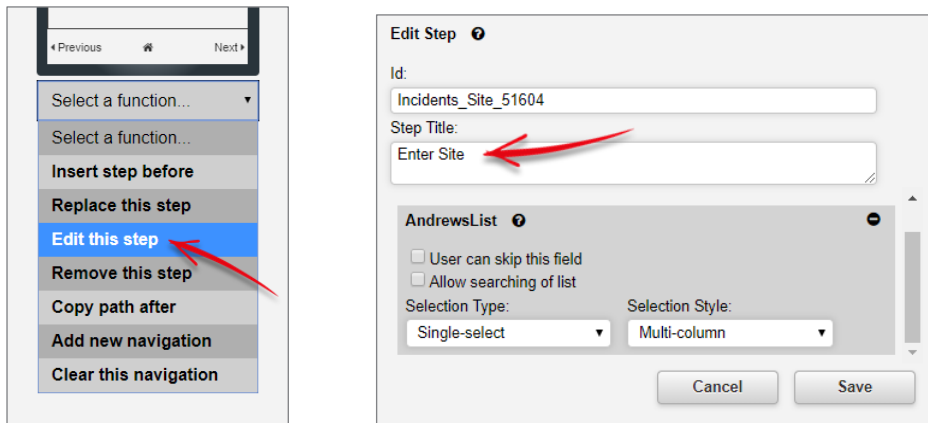
1.1.3 The ID Field

Every step that you add to every path needs to have an individual ID number. As you can see, an ID number is generated by default, which follows the pattern of [Register name]_[Field name]_[Random number]. There generally should be no need to replace this ID value.

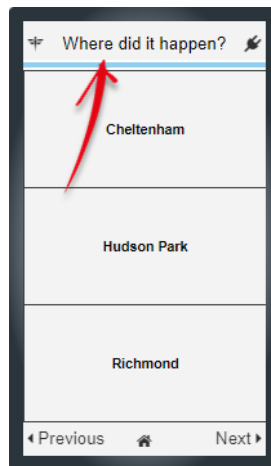
1.1.4 Changing the title of a step

The default title for each step in your path is simply “Enter [field name]”. In some cases, you may wish to modify the title, either because it doesn’t make sense, or perhaps to shorten the length of the title.

To edit the title of a step, click its respective dropdown box and select **Edit this step**. We’re going to change the title for our Site step. The **Edit Step** dialog box appears:



In the **Question** field, you can modify the text that appears at the top of a step. We’re going to change the text to read *Where did it happen?* Then click **Save** to see your changes:



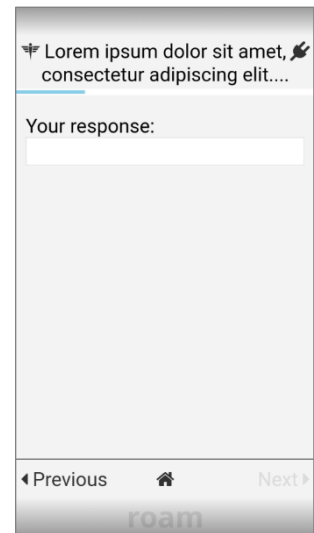
1.1.5 What happens when the title of a step is very long?

Sometimes it isn’t possible to shorten the title of a step, for example, an audit question.

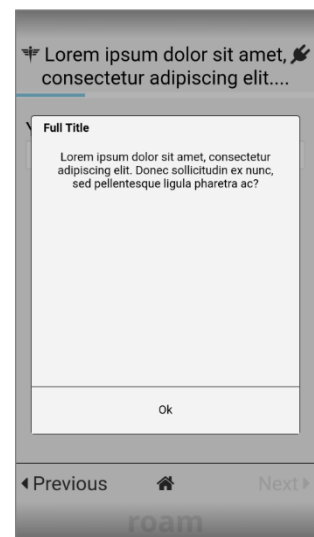
The space for a step title can expand, but only to a certain point. If there are more characters in a step than can be displayed, the remainder of the characters will be truncated:

Roam & Roam Script Builder

The presence of the ellipsis lets you know that there is more text in the title. **Tap** the title itself to see the whole thing:



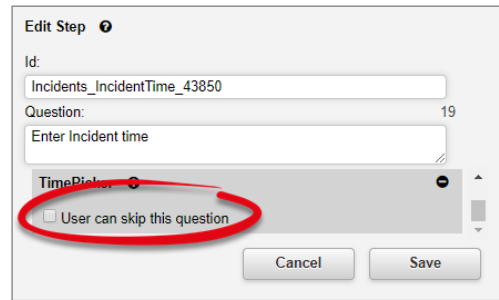
There is no practically enforced maximum number of characters for a step title.



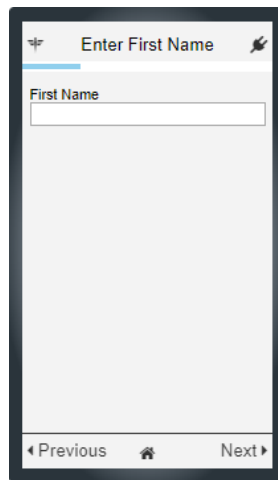
1.1.6 Making a step optional

By default, every step that you add to a path is mandatory. If desired, you can make a step optional. To do this, check the box marked **User can skip this question**.

This will allow the user to tap the **Next** button at the bottom of their screen without having completed the question:

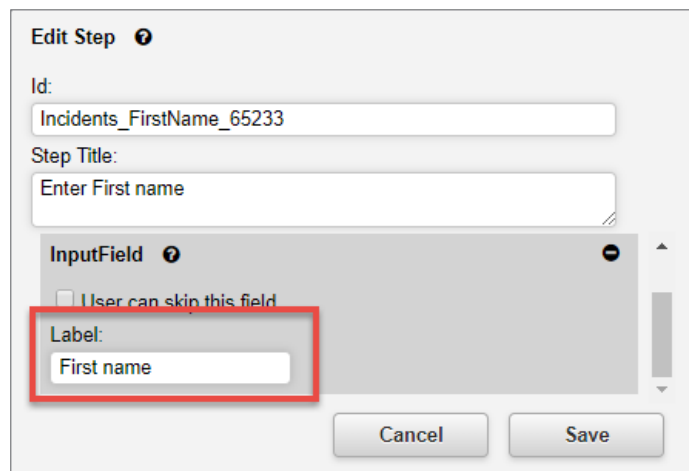


Properties unique to free text fields

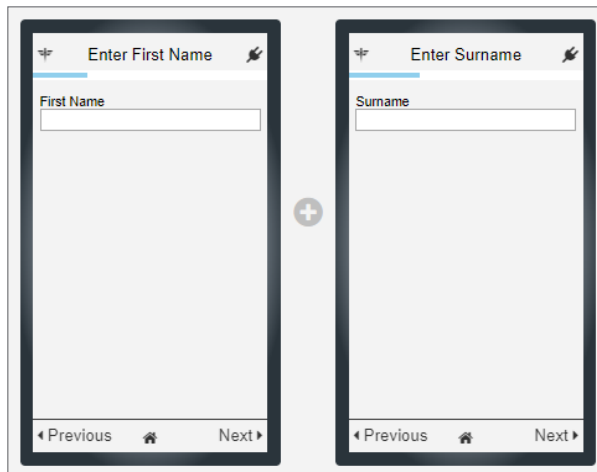


1.1.7 Modify the field label

Every step has a title, but when your step contains a free text field, there is also a field label. In the example above, you can see the label reads “First Name”. This text can be modified as shown here:

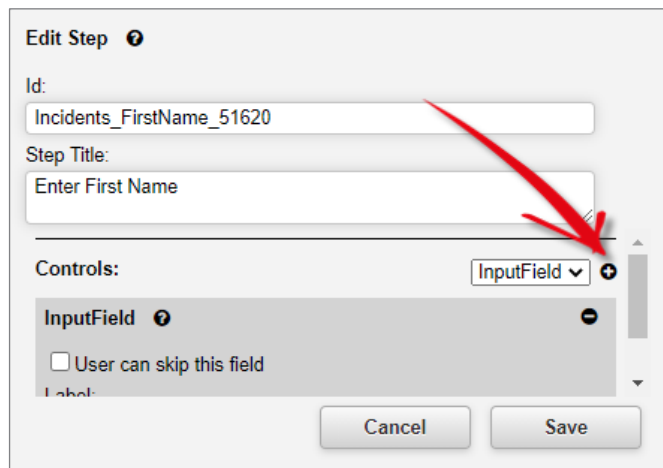


1.1.8 Put multiple text entry fields in the one step



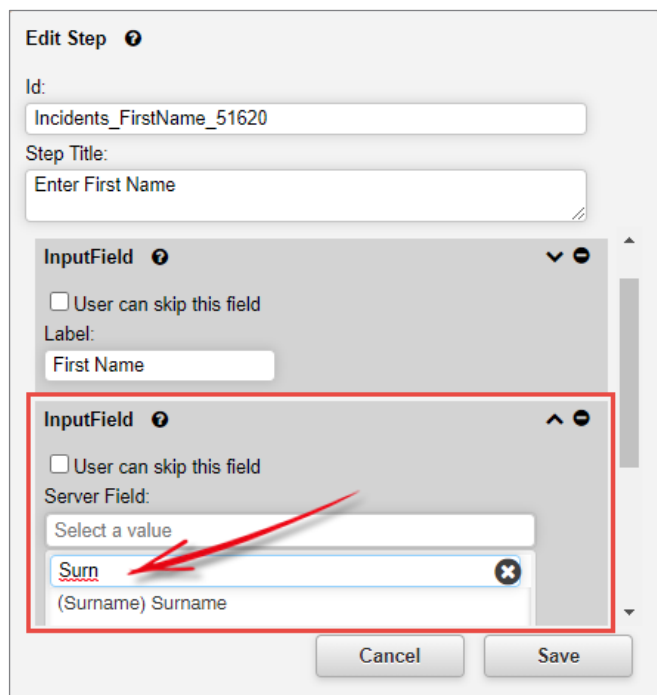
In the current path, we have added two steps – First Name and Surname. Instead of having two steps with single free text fields, you can add multiple free text fields to the one step.

To do this, we're going to **edit** the **First Name** step, and click the **(+)** icon indicated:



This adds a second dark grey area, where we can specify another free text field that we want included in this step:

From the **Server Field** drop down box, we'll find the correct **Surname** field. The Select Server field is searchable. Type the first three letters of the field for which you are looking:



And, we'll leave the label as its default of **Surname**:

Edit Step ⓘ

Id:
Incidents_FirstName_51620

Step Title:
Enter First Name

InputField ⓘ

User can skip this field

Label:
First Name

InputField ⓘ

User can skip this field

Server Field:
(Surname) Surname

Label:
Surname:

Cancel Save

To make this step complete, we'll modify its **Question** to be something more appropriate:

Edit Step ⓘ

Id:
Incidents_FirstName_51620

Step Title:
Who was affected?

InputField ⓘ

User can skip this field

Label:
First Name

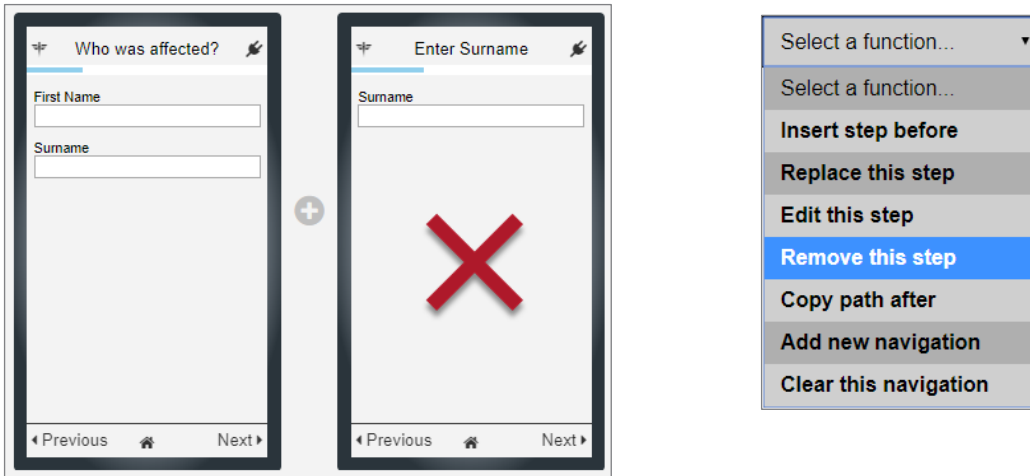
InputField ⓘ

User can skip this field

Server Field:
(Surname) Surname

Label:
Surname:

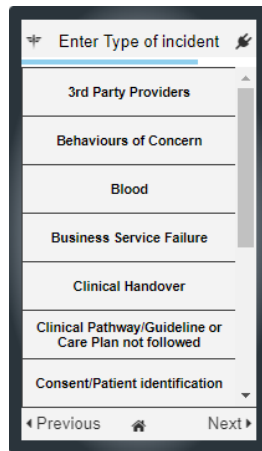
Cancel Save



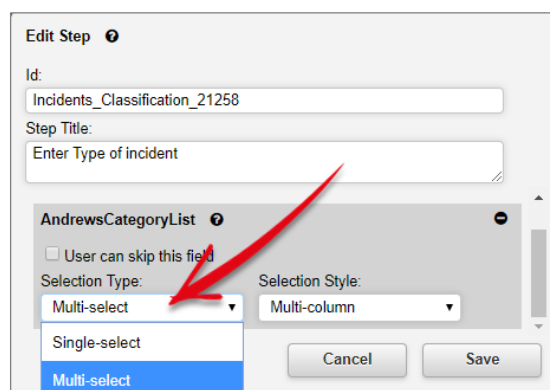
The result is shown here. Now we can remove the **Surname** step altogether, seeing as it is no longer needed.

Properties unique to list fields

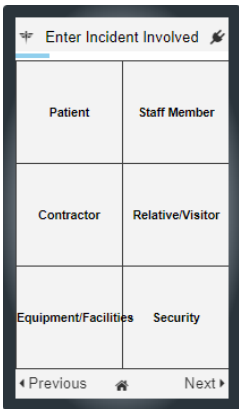
1.1.9 Make a list field single-select or multi-select



You can set whether a user can choose only one, or multiple values in list fields. In the **Edit Step** dialog, you will see a drop-down list called **Selection Type**:

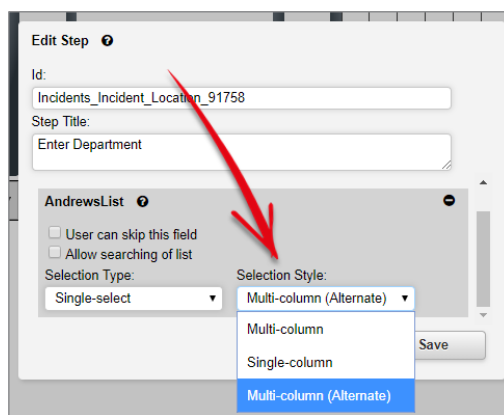


1.1.10 Change the way the list is presented to the user

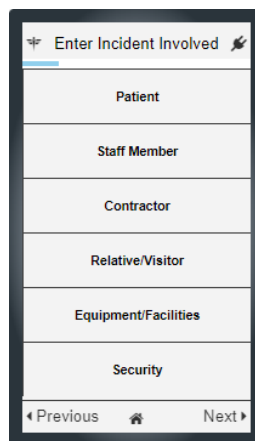


As you may have noticed, Roam will change the layout of a list to make the best use of the device's screen, depending on whether the screen is in portrait or landscape orientation.

The default method of showing lists with 4 or more values is to use multiple columns when there is an even number of values in that list, as shown in the example above. Sometimes, depending on the content of the list (the text length of the values in that list), you can opt to force the list to be always displayed in a single column. In the Edit this step dialog, you will find a drop-down list called **Selection Style**:



The default is **Multi-column**, however if you change it to **Single column**, the values will appear in one column:



There is also another value, **Multi-column (Alternate)**, which may be suited to use on larger devices like tablets; a bit of experimentation might be in need to see which you prefer.

Allowing the user to attach photos to the record


There is a step available to add to a path which allows the user to take a photo and attach it or upload an existing photo from their device. Roam will automatically compress or resize image files which are too large (because mobile devices can take photos at increasingly high resolutions, meaning very large file sizes). At present it is not possible to take and attach video, however we will be exploring this for a future release.

This feature must be configured in List & Code Maintenance before you can use it in Roam. To do this:

1. Navigate to *Administration > List & Codes Maintenance*.
2. Search for **roam** in the search box.



A screenshot of a search results table in a software application. The search term 'roam' is entered in the 'List Name' field. The table has two columns: 'List Caption' and 'Records Found'. There are four rows of results:

List Name	List Caption	Records Found
roam	(Feedback) Roam Uploads List	0
roam	(Incident) Roam Uploads List	2
roam	(Quality Activity) Roam Uploads List	0
roam	(Risk/Hazard) Roam Uploads List	0

3. Select the register that you want attachments to be enabled for. In our case, we chose the Incident upload list.
4. Click the  icon in the toolbar to add a new row.
5. There are 5 properties that need to be configured:


- **Field Name:** You must create a unique name in the database for your attachment step here.
- **Field Caption:** This is the step title as it will appear in the Roam editor.
- **Field Type:** There is only one value in this drop-down list (image_array). You must select this.
- **Upload Type:** Here you can determine if the user should be able to attach multiple images, or just one.
- **IsEnabled:** Makes the step visible in Roam.
- Our completed entry looks like this:

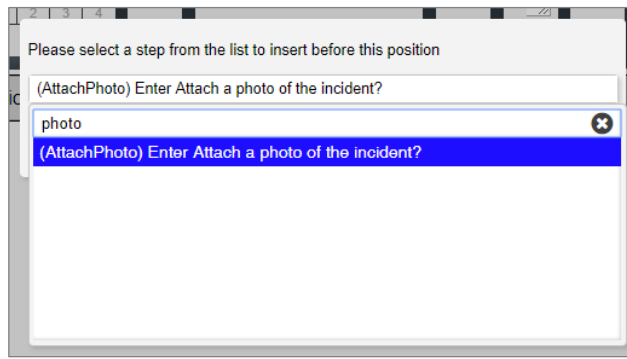
A screenshot of a single row in the configuration table. The row is highlighted in light green. It has six columns: 'Field Name', 'Field Caption', 'Field Type', 'Upload Type', 'IsEnabled', and a toolbar with a plus icon and a trash icon. Below the row is a 'Create Filter' link.

Field Name	Field Caption	Field Type	Upload Type	IsEnabled	Toolbar
AttachPhoto	Attach a photo of the incident?	image_array	MultipleDocUpload	<input checked="" type="checkbox"/>	 

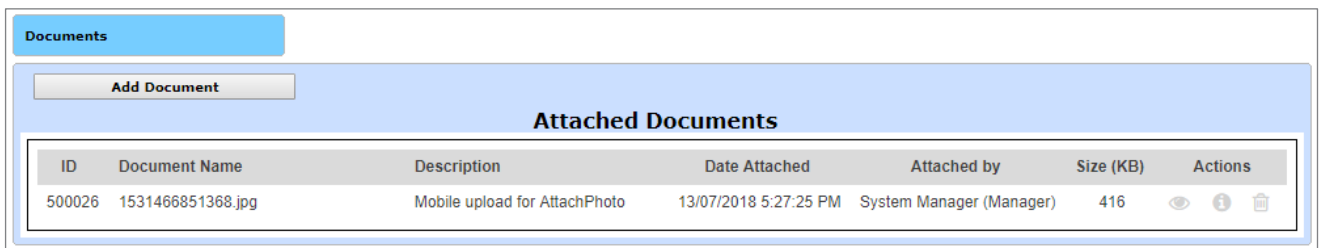
[Create Filter](#)

6. Click the  icon in the toolbar to save your changes.

You will now be able to add this as a step in Roam. To do so, click the  icon as you usually would. Search for the caption you set in step 5 and your entry will appear:




You can then modify the step properties as with any other step. Image attachments will appear in the **Documents** section of the form when you view the record on a computer:

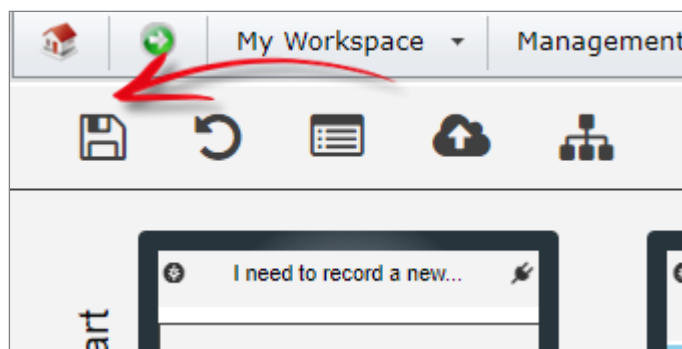


ONCE YOU HAVE FINISHED CREATING PATHS

Once you have finished creating all the various paths you want, follow these steps to get the script on to your device.

Save the script







Click the  icon in the toolbar to save your script. You will then be taken back to the **Manage Script Versions** page.



Publish your script

Publishing your script means it will be available to users to download to their devices.

To do so, click the  icon in the toolbar.

	Build	Passkey	Organization	Active	Description	
	100000		NewScript		Create New Script	+
	100005	Education-V20.10.03_E97F	Education - V20.10.03		Education - V20.10.03 script	   

(If you need to remove the script for any reason, just click its  icon to **unpublish** it.)

Test your script

It is a good idea to test your script prior to informing users that it is available to download. If possible, perhaps even create a script on your test or training environment for this purpose.

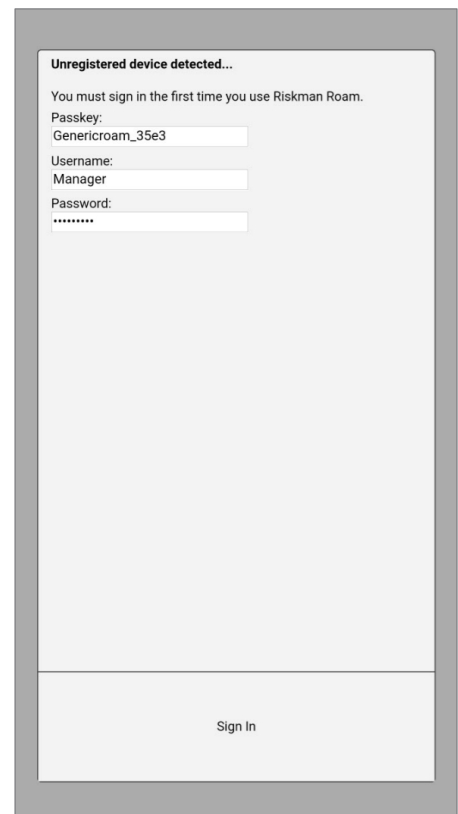
1.1.11 Download the script to your device

The first time you open the Roam app, you will be prompted to enter your credentials. After entering your credentials, tap **Sign In**.

Roam will attempt to authenticate your credentials; when this is successfully completed, Roam will download your script.

There are many variables which will affect how quickly the script takes to be downloaded to your device.

Generally, it will be quite fast (2 or 3 seconds), however it wouldn't be unusual for it to take 10 seconds or so.



1.1.12 Enter a new record

Once the script has been successfully downloaded to your device, you will land on the **My Records** screen.

This contains a list of records you have created using Roam, which is of course empty at this point.

Tap **Add New** to try out your new script!

We recommend entering several new records, testing all of the different fields in the path you created, ensuring everything behaves as you would expect.

If possible, test your script on different devices.

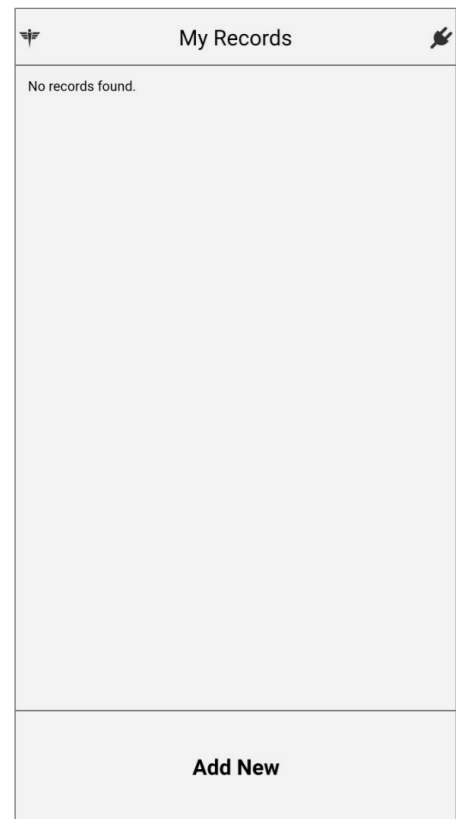
As you use the app with your script, you might realise that you want to do things such as change the way certain lists are displayed, change the order of the steps to flow more logically, or remove unwanted steps altogether.

When you submit your first record, you will land back on the My Records screen.

You'll notice your record is listed now, and there is also a column in the list named **Status**.

This column contains a colour-coded tick icon, and lets you know when your record has successfully been transmitted to your actual RiskMan system.

If the tick is grey, the record has not yet been transmitted to your RiskMan system.



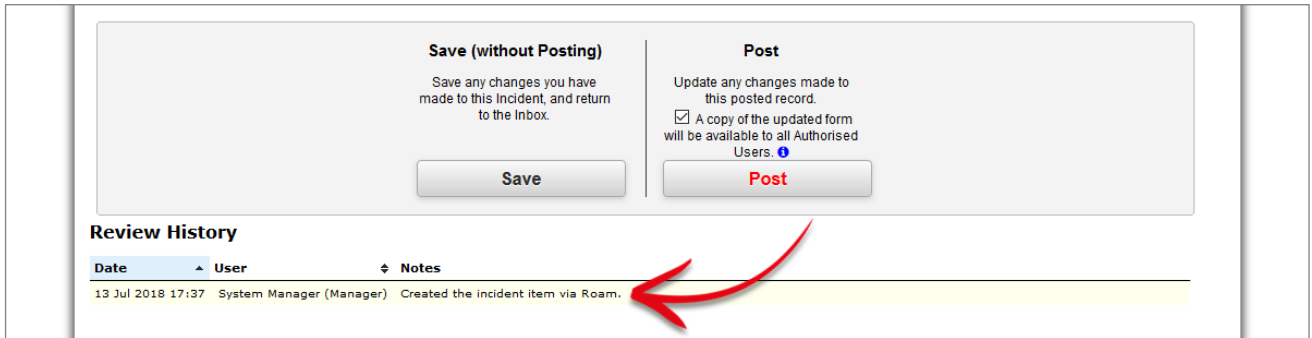
The tick will turn green to indicate that the record has been transmitted to your RiskMan system.



1.1.13 Review the transmitted record(s) in RiskMan

Log in to your RiskMan system to review the data you recorded via Roam.

Notice that in the **Review History** of the record, the first entry states that it was originally submitted via Roam:

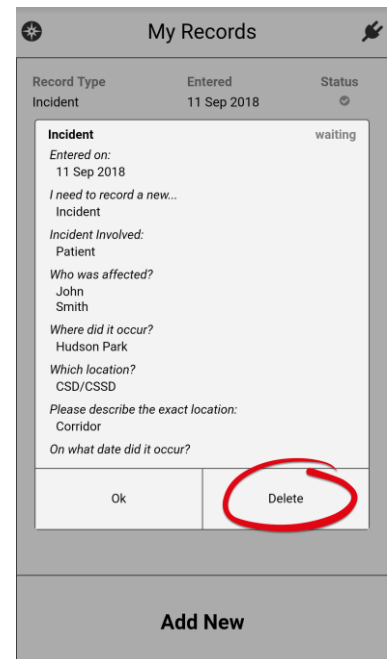


1.1.14 Deleting a record from the app

If you tap a record in your My Records list, you can view (but not edit) its contents. There is also a delete button.

If you delete a record from the app which has already been transmitted to your RiskMan system, **the record in your RiskMan system will not be affected.**

If you delete a record from the app which has not yet been transmitted, **it is permanently lost.**



Prompting users to complete a record after submitting via Roam

Remember that in our example script, we ended up with 11 steps in our path. However, a default user would need to complete several more mandatory fields than this if they submitted an incident by using RiskMan on a computer (In other cases, all relevant fields might be completed via the app, e.g., an audit).

If this is the situation you find yourself in, we would recommend configuring an alert which prompts the original reporter to log in to RiskMan via computer and complete the remaining mandatory fields on the form.

Let's look at how the alert setup would be done over the next few pages (Any setting that is not explicitly mentioned can be assumed to be left at its default setting).

1.1.15 Alert Details

Details

If you need further information, please refer to the Alert Management Guide in the help menu. If you encounter difficulties or errors, please contact RiskMan Support.

Alert Name

Purpose / Description:

Alert Categorisation **No Alert categories have been defined**

Please select a suitable folder for this alert. In turn, you can display these folders as columns on your Alert Management page, enabling you to sort, group, and filter your list of alerts by these values.

Especially useful in systems where there are a large number of alerts.

Current Alert Status: OFF

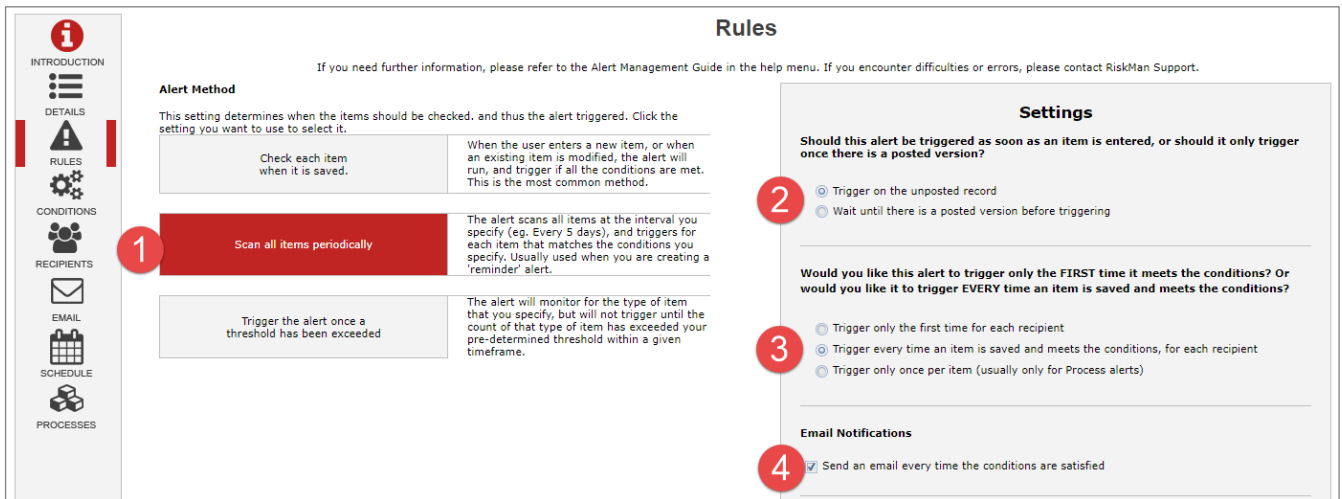
Alert ID: New Alert

Alert GUID: Not yet generated, save the alert.

Alert Information
A new Alert that has not yet been saved.

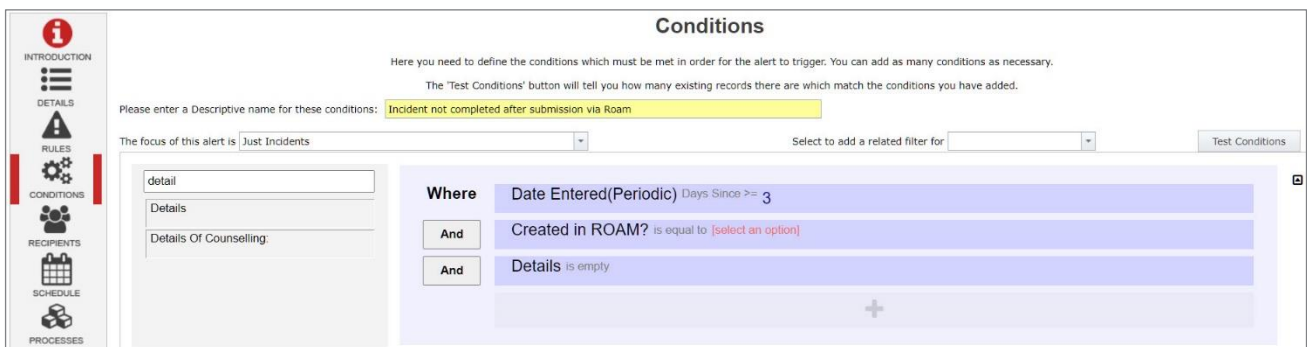
As always, enter a meaningful name and description for the alert so that other administrators know exactly what the alert is designed to do.

1.1.16 Alert Rules



- 1 The Alert Method needs to be set to **Scan all items periodically**.
- 2 If the target register uses posting, we recommend setting the alert to **Trigger on the unposted record**.
- 3 Because we want the user to be reminded more than once to complete the record, we will set the alert to **Trigger every time an item is saved and meets the conditions, for each recipient**.
- 4 We want to **Send an email!**

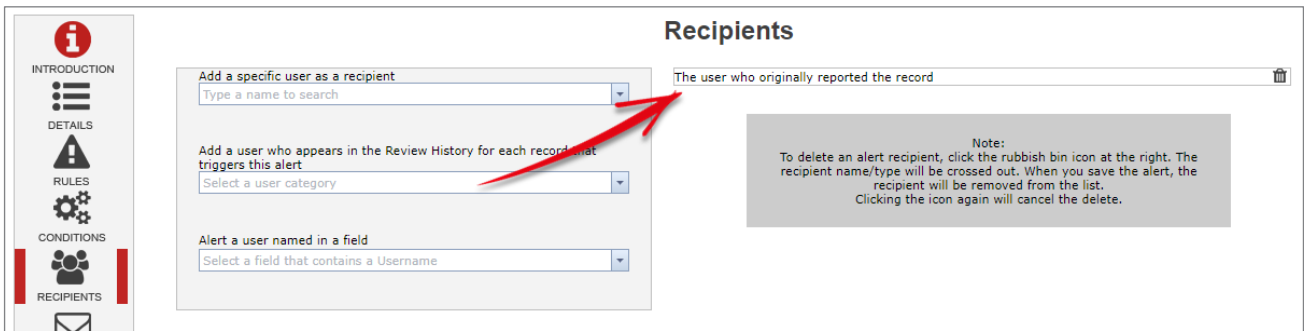
1.1.17 Alert Conditions



Here we will state what needs to happen for the alert to trigger.

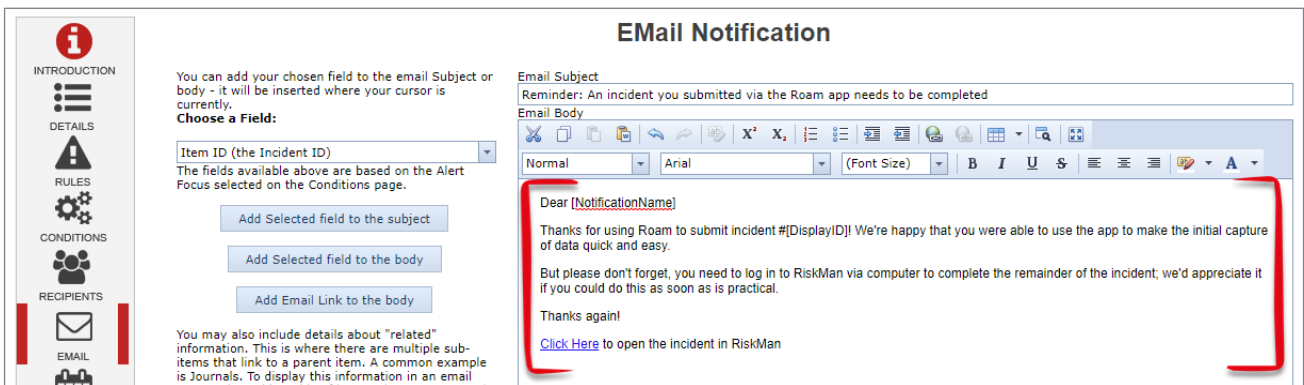
As with every reminder alert, the first thing we need to define is *when do we want to start reminding the user?* In this case, we have said we want to start reminding the user 3 days after the incident was entered.

1.1.18 Alert Recipients



This part is simple; we need to select **The user who originally reported the record** from the field **Add a user who appears in the Review History for each record that triggers this alert**

1.1.19 Alert Email



Compose the email you want the users to receive, such as we've done in this example.

1.1.20 Alert Schedule

i
INTRODUCTION

☰
DETAILS

⚠
RULES

⚙️
CONDITIONS

👥
RECIPIENTS

📅
SCHEDULE

📦
PROCESSES

Schedule

How often should this alert be processed?

Every: Minute Hour Day Week Month Year

Days of week: Saturday Sunday Monday Tuesday Wednesday Thursday Friday

Hours of the day:

00	01	02	03	04	05	06	07	08	09	10	11
12	13	14	15	16	17	18	19	20	21	22	23

Minutes of the hours:

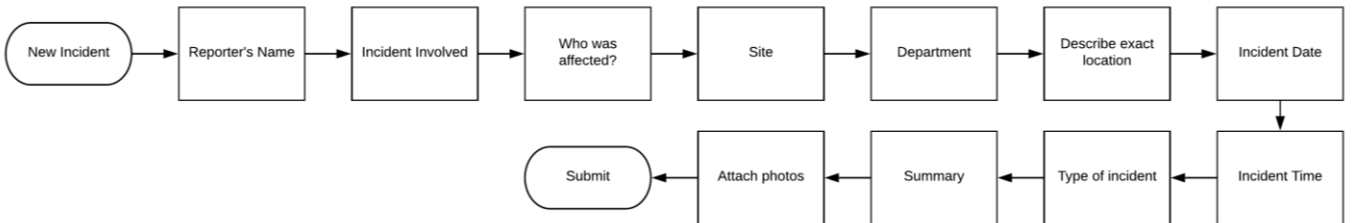
00	01	02	03	04	05	06	07	08	09
10	11	12	13	14	15	16	17	18	19
20	21	22	23	24	25	26	27	28	29
30	31	32	33	34	35	36	37	38	39
40	41	42	43	44	45	46	47	48	49
50	51	52	53	54	55	56	57	58	59

The final step is to determine how often we want the user to receive a reminder email about an incomplete incident.

In the example above, we've set the schedule up so that the user is reminded twice a week (on Tuesdays and Thursdays), and the email should be sent at 10:30am.

NONLINEAR PATHS

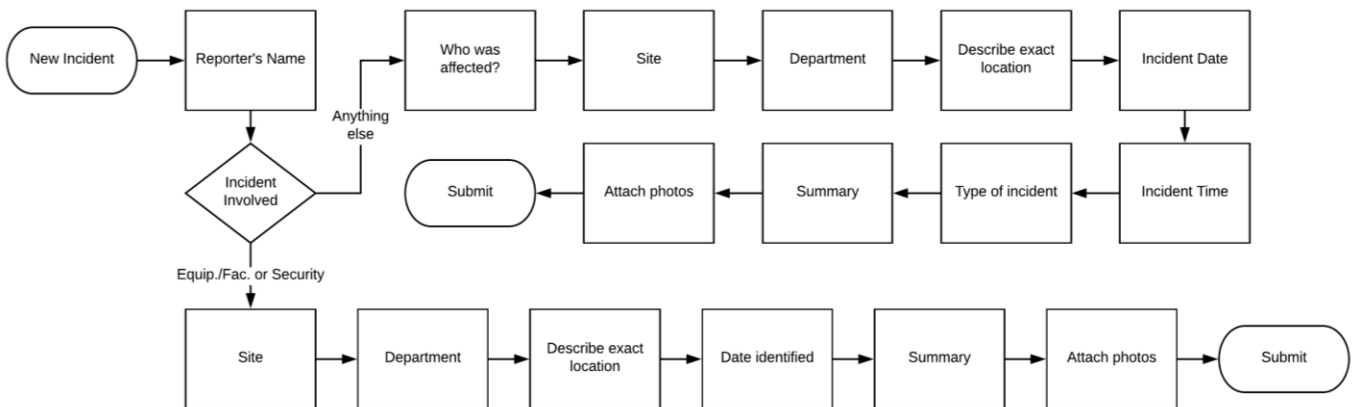
So far, we have kept things simple and just created a linear path – meaning that irrespective of the choices the user makes, they will always see the same fields in the same order.



But what if you wanted the user to collect different information based on different choices they make?

In our script, we ask the user to choose who was affected. In that list, we have two non-person values: Equipment/Facilities and Security. Because we created a fixed path, when the user selects either, they will be asked to choose the name of the person affected, which of course makes no sense. So, in much the same way as your incident form shows and hides various fields depending on the type of person or thing affected, you can create alternate paths, based on the values they choose when recording data.

With that in mind, we are going to create multiple paths which collect different information depending on the value selected in Incident Involved:

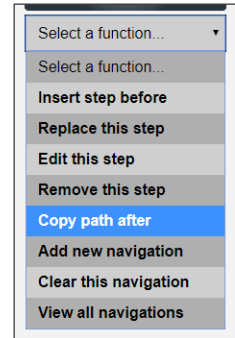


As you can see, we'll collect different information when the user is capturing a security or equipment/facilities-related incident.

Copy a path

In our current circumstances, where we have two different paths which vary only slightly, one of the quickest ways to achieve our goal is to literally copy and paste the path and modify the new path as required.

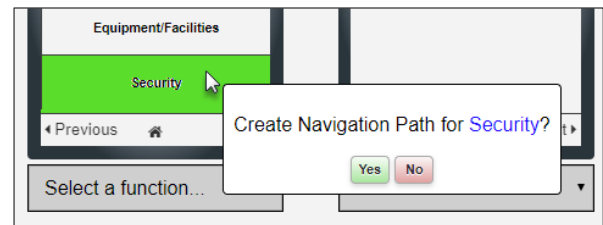
The first step is to determine which step we want to copy from, which in this case, is **Incident Involved**. Click its drop-down box and select **Copy path after** (as shown to the right).



What you have just done is literally copied every step in the path after the Incident Involved step.

Create a new navigation path

The next step is to determine which value(s) will present the user with an alternate path. In our case, we're going to start with Security, and click on it. When you do, you will be asked if you want to create a new navigation for that value:

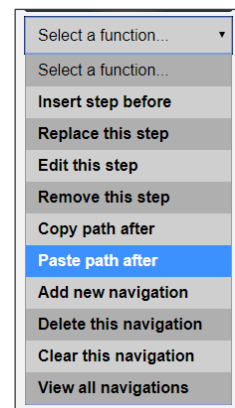


Paste the path

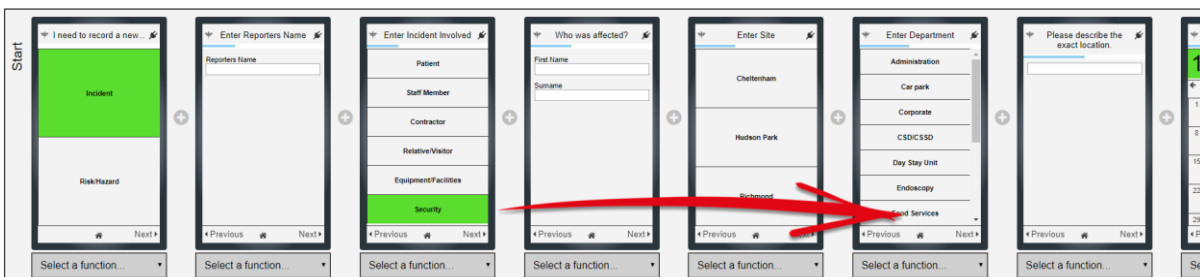
After clicking **Yes**, you will see all the subsequent steps are removed, and only the Submit screen will follow.

Now you are free to go and add the fields you want the user to see when they tap **Security**, but in our case, we've copied the path, so let's paste it.

Click on the drop-down box for Incident Involved, and select **Paste path after**:



All the steps you copied before will be inserted after Incident Involved:



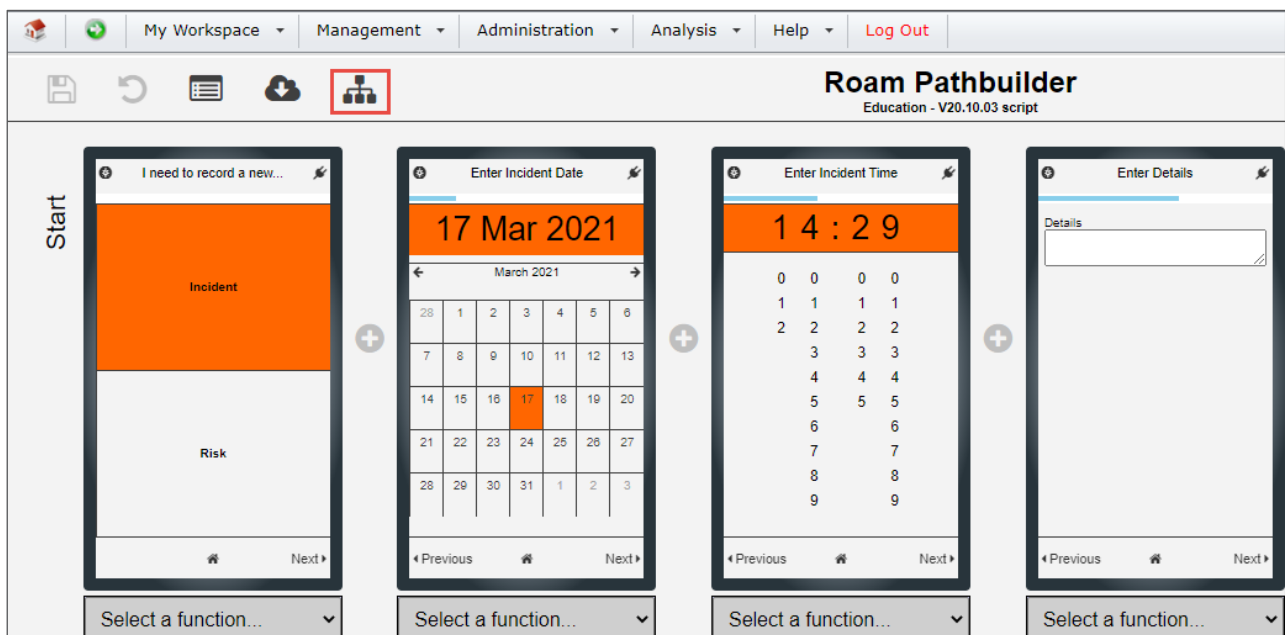
Roam & Roam Script Builder

Now we can go and remove the steps that we don't need when the user is entering a security incident, and add any steps required for this path.


After defining the fields that should show for a security incident, we can go ahead and use the same copy and paste technique to add the same path when Equipment / Facilities is selected.

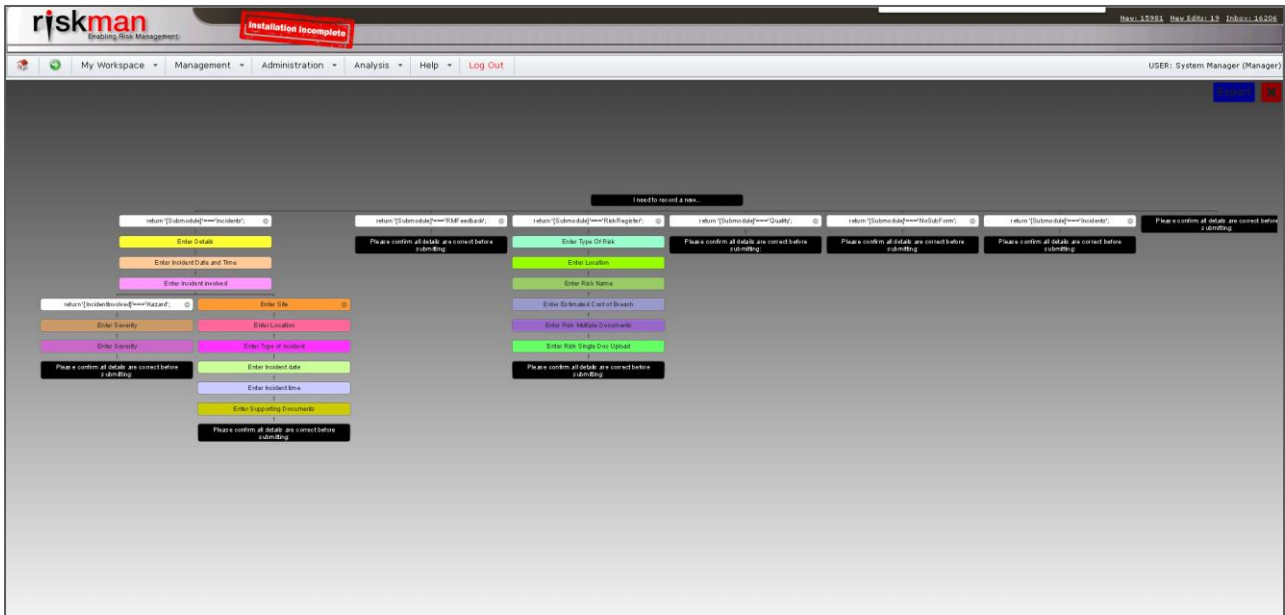
Show All Paths as a tree

Show All Paths in a tree format is available in the tool bar in basic mode. Showing all paths in a tree format provides a visual overview of the pathways you have created for Users to select when entering a record.

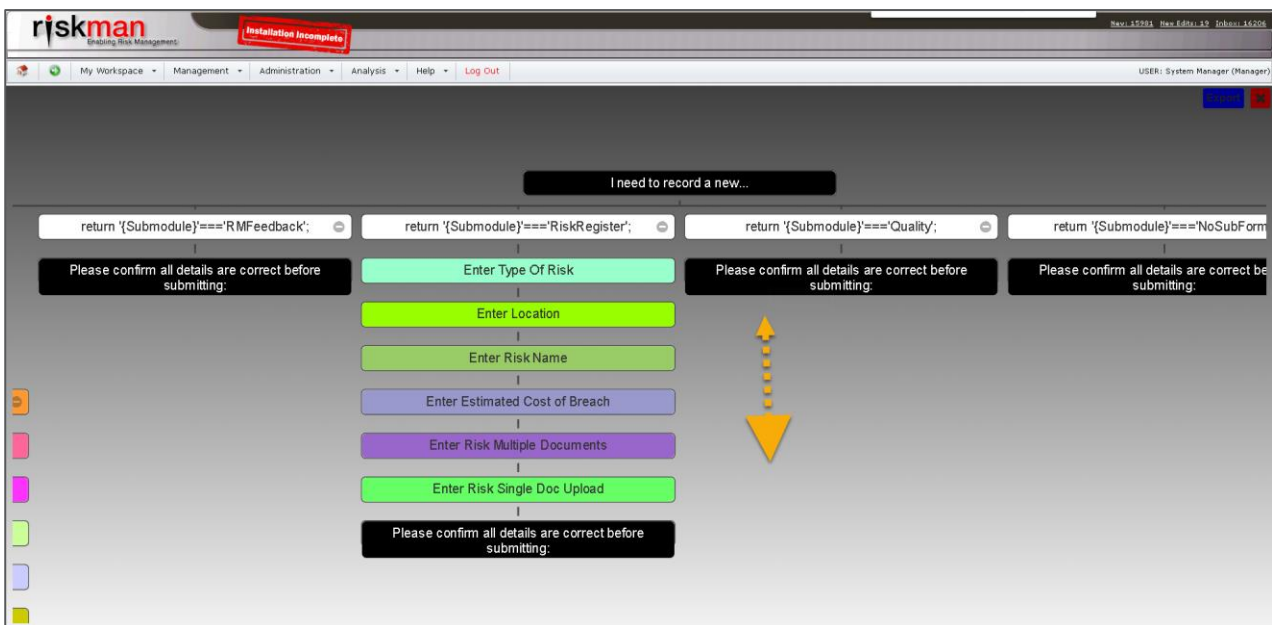


Roam & Roam Script Builder

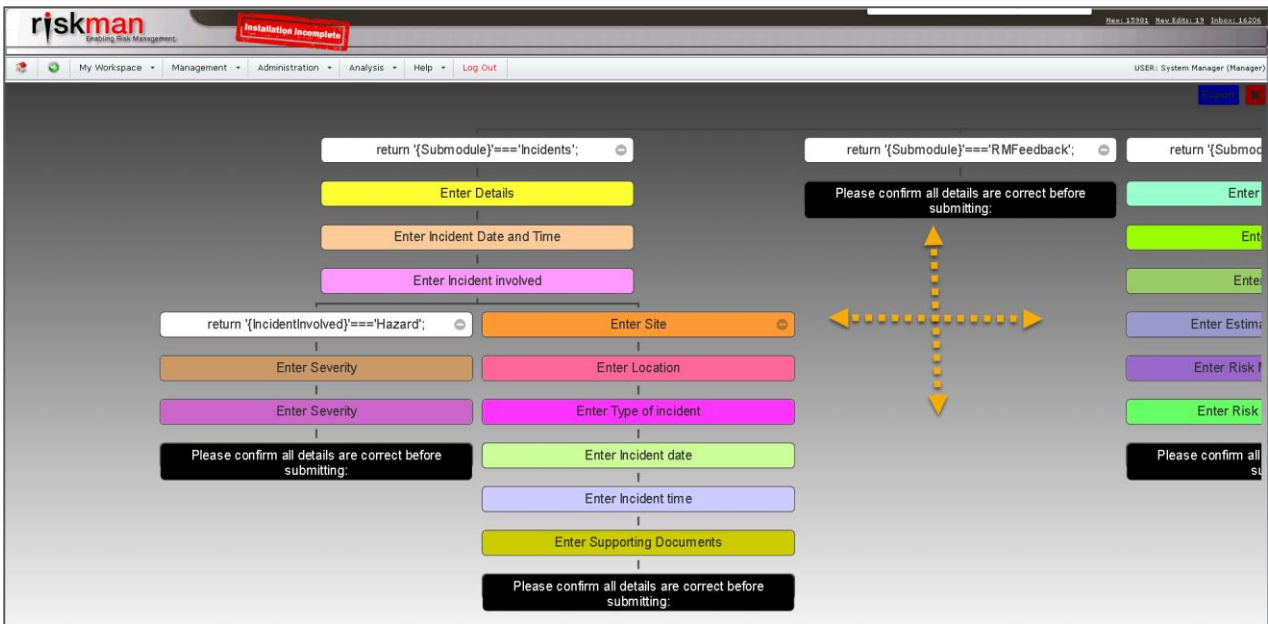
Clicking the **Show All Paths as a Tree**  icon in the toolbar will present a screen with a tree representation of the script pathways which have been built in the Roam script builder. This will assist when checking to ensure the required screens have been placed in the desired path location.



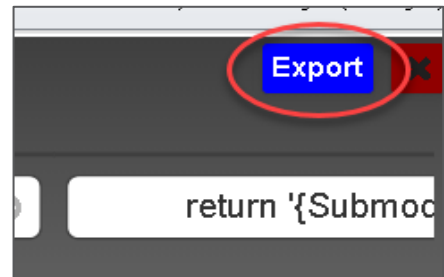
The tree representation may not fit within the window so the contents may be zoomed in/out using the mouse wheel.



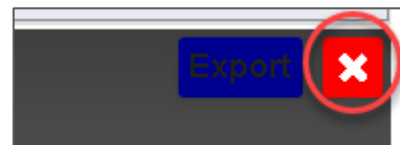
The contents may be moved right/left/up/down by clicking the mouse, holding, and dragging the screen.



The tree view may be exported to a .png file by clicking the export button at the top right of the screen.



The screen may be closed by clicking the X button



The other values for Incident Involved will all follow the original path.

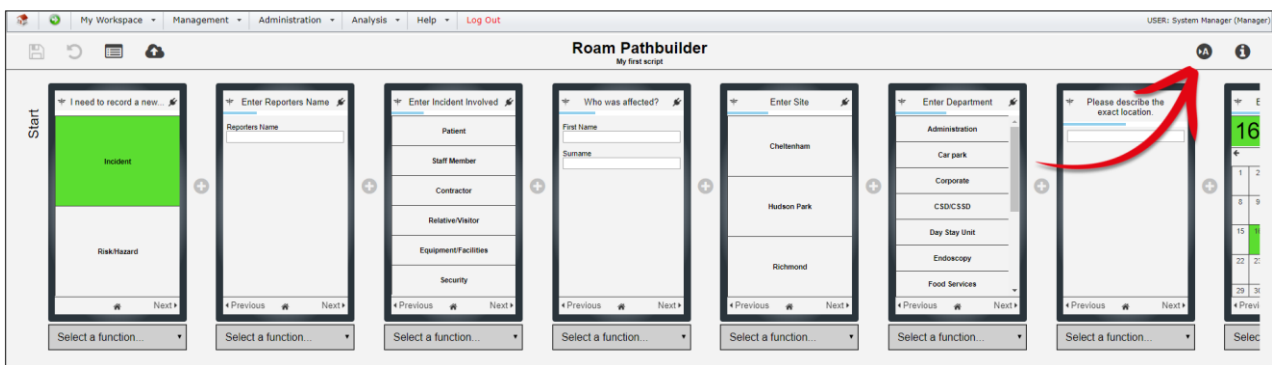
As you can probably tell, this means there are myriad ways you could define different paths depending on the selections the user makes. Because of this, we strongly recommend you define all of this *before* you attempt to build your script.

EDITING A SCRIPT IN ADVANCED MODE

Additional functionality is available when editing your script in advanced mode. However, we do recommend that you switch to advanced mode once you are comfortable editing scripts in basic mode, and you determine that you need to use some of the advanced functionality we're about to describe. You will need to contact RiskMan Support to obtain an authentication code to access this feature on +61 3 9686 5456 or via noreply.SupportHUB@rldarix.com to obtain assistance with this feature.


Switching between Basic and Advanced modes

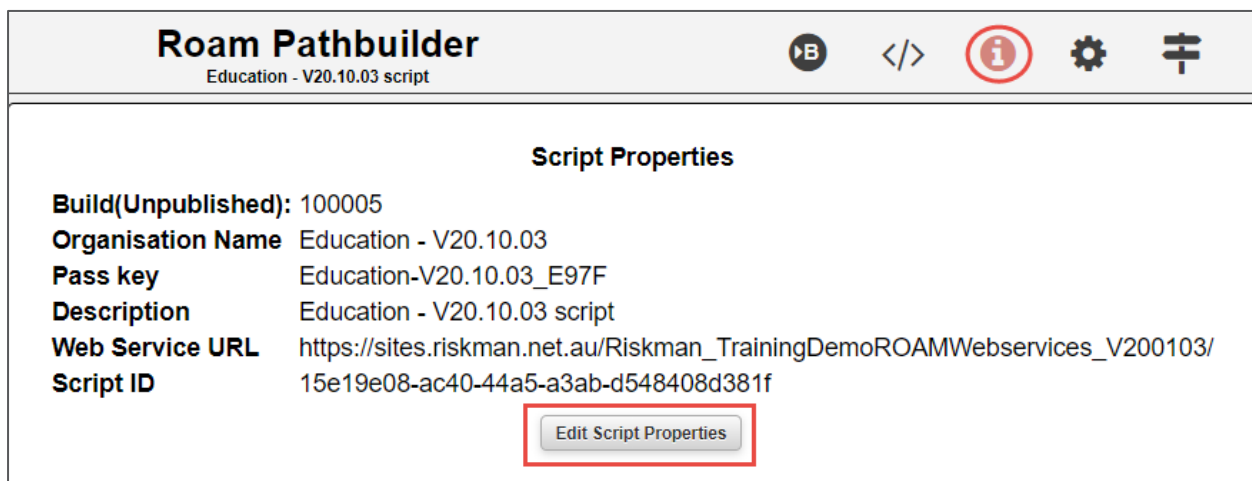
To switch to advanced mode, click the  icon on the toolbar:



Click the icon again when you want to return to basic mode.

Additional Status Button

Functions may be added to the Status Screen in addition to the existing **Add New** function. Only one additional function may be added. To add an additional function, open the advanced functions and click on the  icon to open the Edit Script Properties box. This option can only be implemented in Advanced mode in script properties.



Roam & Roam Script Builder

The Additional Status button options appear in the Script Properties dialogue box as a drop-down selection list.

Script Properties

Organisation Name: Education - V20.10.03

Description: Education - V20.10.03 script

Web Service URL: https://sites.riskman.net.au/Riskman_TrainingDemoROAMWeb:

Support Contact: Riskman Incident Notification

Support Email: <enter organisation's contact's email address>

Support Phone: <enter organisation's contact's phone number>

Additional Status Button: Clear Queue

None
Clear Queue
Sign Out
Get Latest
Import Now
Reset

30 Registered User Pulse (poll ticks)
10 Authentication Wait Pulse (poll ticks)
20 Import Registry Pulse (poll ticks)

Cancel Save

Options include:

- **None** – Do not add an additional button.
- **Clear Queue** – Clear successfully uploaded entries from the status queue
- **Sign Out** – Sign out of Roam
- **Get Latest** – Get the latest version of the script from the server
- **Import Now** – Perform an import of entries immediately
- **Reset** - Will reset Roam. This is not recommended, and should be for emergency use only

Additional Status Button:

Clear Queue

None
Clear Queue
Sign Out
Get Latest
Import Now
Reset

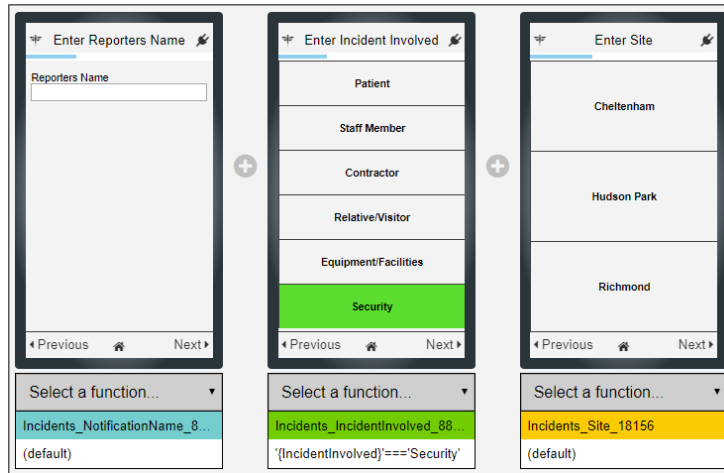
My Records

No records found.

Add New Clear Queue

The Path Builder screen in Advanced Mode

The first and most obvious difference you will see when in advanced mode is the presence of more information under each step in your path. This information shows the step ID, and denotes if nothing is selected, or if a value is selected:

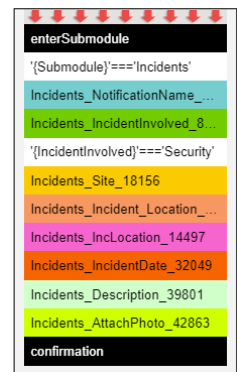


In the example above, in the white space underneath the Reporter’s Name step, you can see the text reads “(default)”.

However, in the Incident Involved step, it states that the currently selected value is Security, and thus the path for Security is being shown after it. This can be useful when used with one of the new icons being displayed in the left toolbar:

Show all paths.

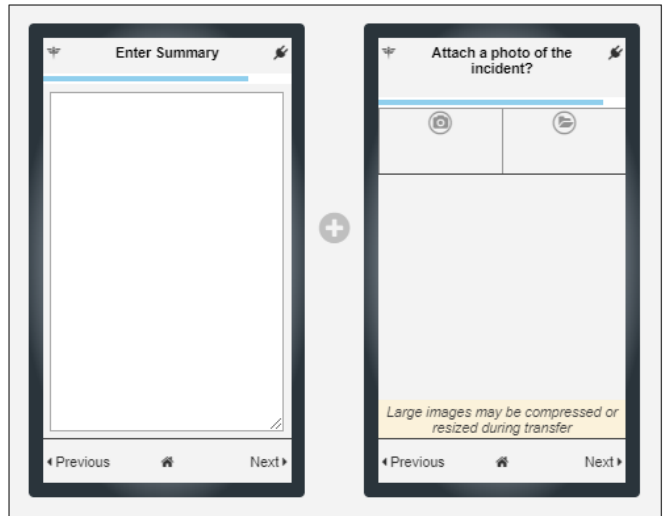
Clicking this icon will show you all of the various paths you have configured based on the step ID. If you hover your mouse over a step ID, the name of the step will be shown as a tooltip.




Creating steps for your path which aren't fields in your RiskMan system

In advanced mode, you can add steps to a path which are not fields from your RiskMan system. This allows you added flexibility; you can include more complex navigation choices.

Alternatively, it can help the user make sense of your path. In the example to the right, we go from Summary, straight to attach photos. This could potentially confuse some users – they might think that they *must* attach a photo (even though the step is not mandatory - they could simply tap Next). To remove any ambiguity, we can create a **Flow Field** which asks the user if they want to attach a photo. If yes, next will be the attach photo step. If no, we'll skip the attach photo step.



1.1.21 Create a Flow Field

To create a flow field, click the  icon on the right side of the tool bar. A dialog will pop up telling you that there are no fields found. Click the **Add Field** button:



You're then presented with the following dialog:

- 1 **Field Id** is the unique name for the flow field you're creating. We'll name ours **addaphoto**.
- 2 Choose the register you want this flow field to refer to. This is because you are also able to create a flow field that uses the values from an existing field from that register, but we'll look at that concept a little later.
- 3 At this stage the only value in the **Input Type** is **list**.
- 4 Click **Choose List** to create or configure the content of your flow field. We go into detail on this over the page.
- 5 Create a **friendly name** for your flow field. We'll call ours **Do you want to add a photo?** and then we'll click **Add Field**.

1.1.22 Specifying List Values

List Ids		Selected Details		
New list...	List Id: <input type="text" value="Enter Unique Id"/>	<input type="button" value="Add Values"/>	<input type="button" value="Delete List"/>	<input type="button" value="Save List"/>
yesNo	Value	Friendly Name		
register				
Incidents_IncidentInvolved				
Incidents_Site				
Incidents_Incident_Location				
		<input type="button" value="Use This List"/>	<input type="button" value="Cancel"/>	

This dialog lets you specify the values that will be in your flow field. Highlighted above are some of the preset and existing list fields could use in your list:

New list... allows you to create your own list, with the values you require.

yesNo: This is your standard Yes / No question.

register: Is the list of registers in your system.

After that are all of the list fields which are already present on your existing path(s).

Roam & Roam Script Builder

For the purpose of this example, we'll select **yesNo**, which is a hard-coded list that cannot be modified:

List Ids	Selected Details
New list... yesNo register Incidents_IncidentInvolved Incidents_Site Incidents_Incident_Location	List Id: yesNo Add Values Delete List Save List
	Value: Yes No Friendly Name: Yes No
	Use This List Cancel

Click **Use This List**, which will take you back to the previous screen:

Field Id	Options
addaphoto	Submodule: Incident
	Input Type: list
	List Name: yesNo Choose List
	Friendly Name: Do you want to add a photo?
	Add Field Save Cancel

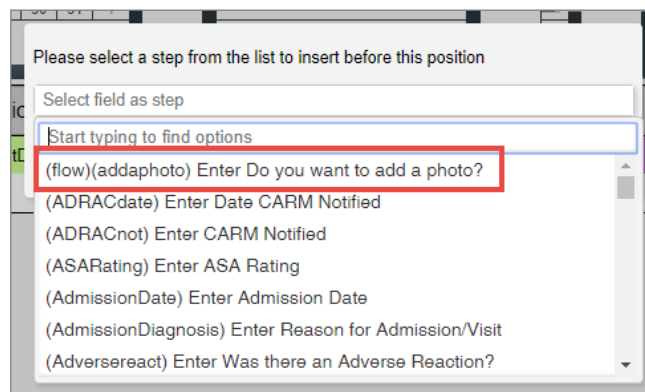
This dialogue will contain all of the flow fields you create. Click **Save** to finish the process. If you want to create another flow field, click the **Add Field** button. We'll look at more examples of flow fields a little later.

1.1.23 Add the flow field to your path

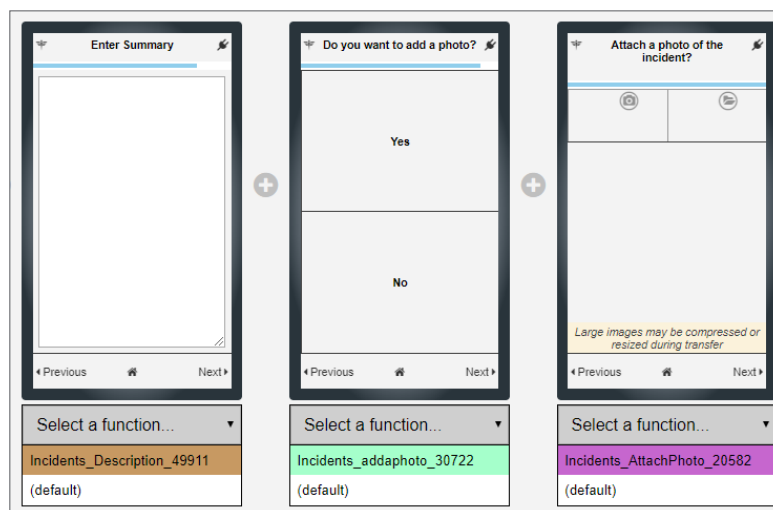
Now you can add your flow field to the path. Click the (+) icon:



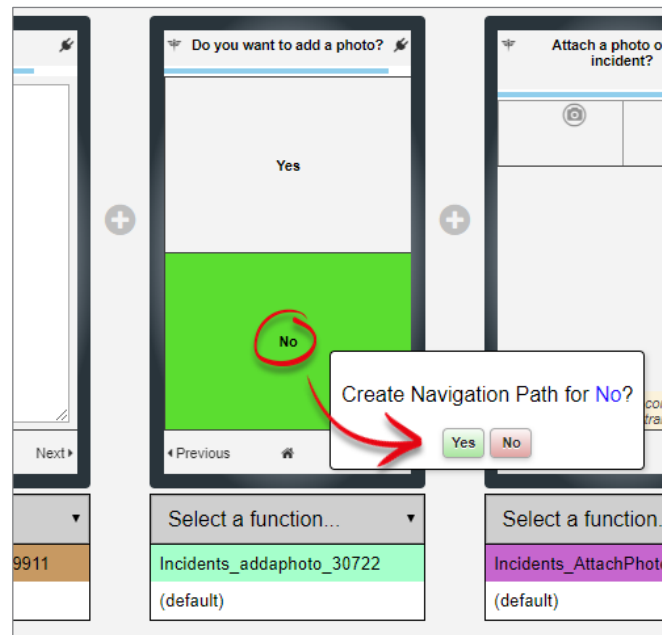
Your flow field now appears in the list with the rest of the fields from that register:



Add the field to your path:



Remember, the behaviour we want is that the user will see the **Attach Photo** step if they answer **Yes**, and if they answer **No**, they will be taken straight to the **Confirmation** step. Click **No** to start your alternate navigation:



When you click **Yes**, all steps after this one will be removed – which in this case is just the **Attach Photo** step. That means the **Confirmation** step is left, and that just happens to be what we want as the end of this path.

Switch between **Yes** and **No** to verify that there is a difference. In this scenario, you do not need to create a new navigation path for Yes, as it already does what we want it to do.

Good to know

You can add the same flow field anywhere in your script, multiple times. Such as in this example, you now have a generic yes / no question you can add anywhere to direct the user down a different path; just change the name of the step when you add it.


1.1.24 Creating a flow field using your own custom list values

You can create a flow field that contains any list values you want – just keep in mind that the value the user selects will not be in the saved record in your RiskMan system (hence the name “flow” field: they are usually used to send the user off down different paths).

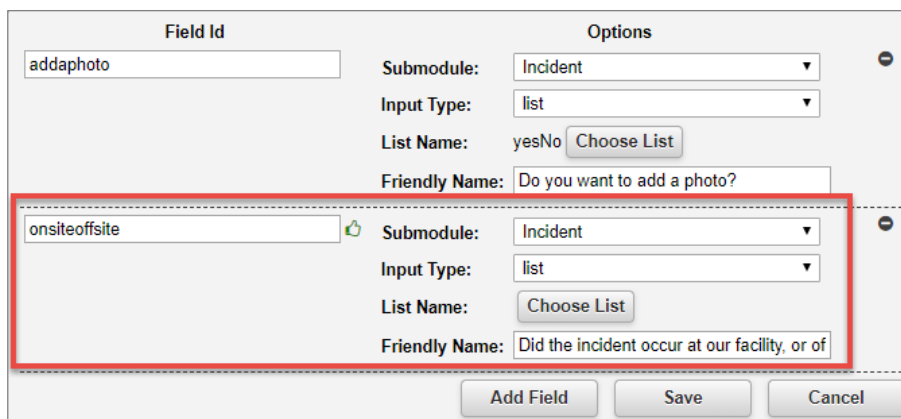
We’re going to use the example of whether an incident occurred at one of our sites, or if it occurred offsite.

If the user says that the incident occurred at one of our sites, the next steps they will see will be **Site** and **Department**.

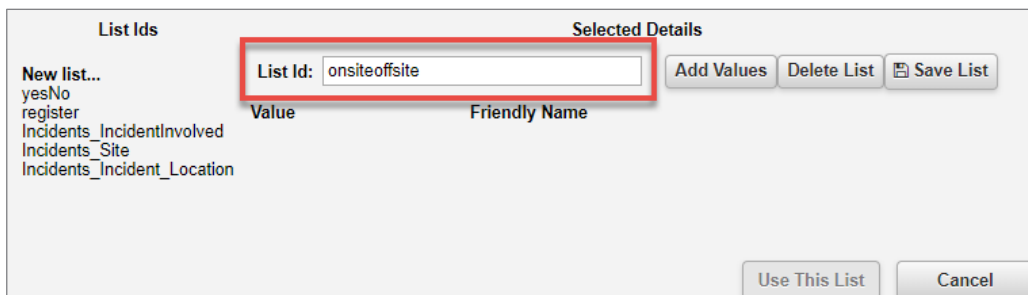
If they indicate the incident happened offsite, they will be taken straight to the **Location** step.

Click the  icon in the toolbar to bring up your list of flow fields.

We’re going to enter onsiteoffsite as the **Field ID**, and the **Friendly Name** will be Did the incident occur at our facility, or offsite?



Now we’ll click **Choose List**, and give our new list a unique ID:



Next, we’ll add the values we want in our list by clicking the **Add Values** button, enter the details we want, and then click the **Add Values** button again for the second value. It will now look something like this:

Roam & Roam Script Builder

List Ids Selected Details

New list...
yesNo
register
Incidents_IncidentInvolved
Incidents_Site
Incidents_Incident_Location

List Id: Enter Unique Id Add Values Delete List Save List

Value: onsite offsite

Friendly Name: It happened at one of our facilities It happened offsite

Use This List Cancel

Note that the **Value** should be the unique property, and **Friendly Name** is what the user will see. Once we have all the values we need, click **Save List**. Note that your new list is now one of those listed on the left:

List Ids Selected Details

New list...
yesNo
register
Incidents_IncidentInvolved
Incidents_Site
Incidents_Incident_Location
onsiteoffsite

List Id: onsiteoffsite Add Values Delete List Save List

Value: onsite offsite

Friendly Name: It happened at one of our facilities It happened offsite

Use This List Cancel

Click the **Use This List** button, and then click the **Save** button on the next dialog.

You can then add your new flow field in the appropriate place, and then configure the paths after it accordingly:

Who was affected? First Name Surname

Did the incident occur at our facility, or offsite? It happened at one of our facilities It happened offsite

Enter Site Cheltenham Hudson Park Richmond

Select a function... Incidents_FirstName_16940 (default)

Select a function... Incidents_onsiteoffsite_76539 (default)

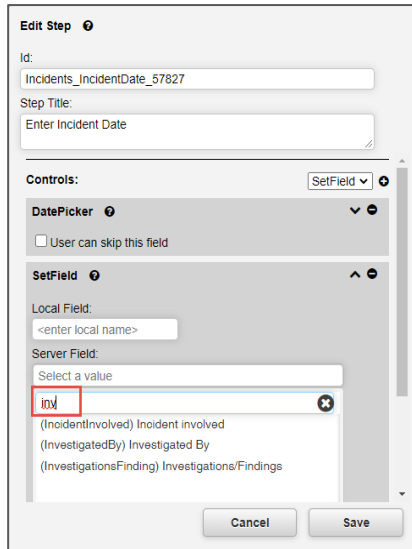
Select a function... Incidents_Site_81517 (default)

Additional Features when Editing Steps

Some features are not available whilst editing steps in basic mode.

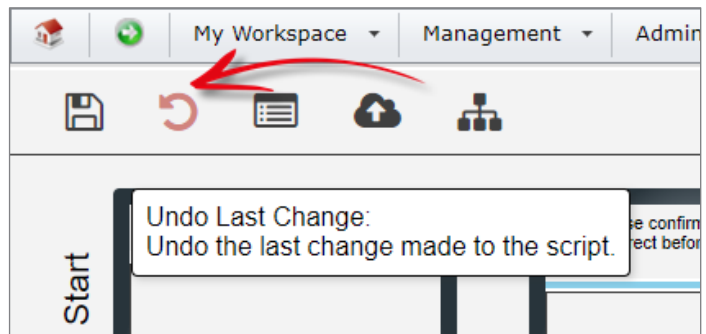
1.1.25 Server fields are searchable in the step editor.

Server Fields on edit step dialogs are now searchable. Simply type in the search text box to filter the list.



Note

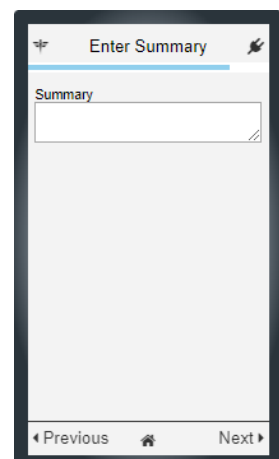
*Did you make a mistake? If you do, notice that one of the icons on the left toolbar is an **undo** function. There is no limit to the number of steps that can be undone.*



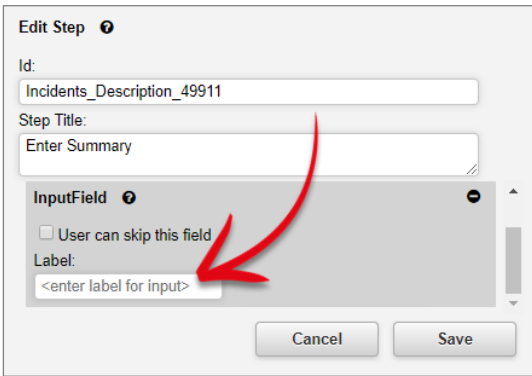
Properties unique to a text area fields

1.1.26 Make the text area take up the entire space on the screen

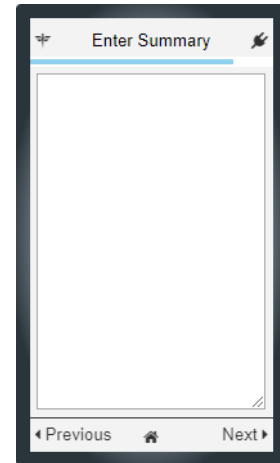
In the example, the title of the step is “Enter Summary”, followed by a field label of “Summary” above the actual text input area. This appears to be redundant. If you were to delete the **Field Label** (i.e., Leave it blank), the text area will take up the entire space available.



In the example, we've removed the "Summary" text from the label field.



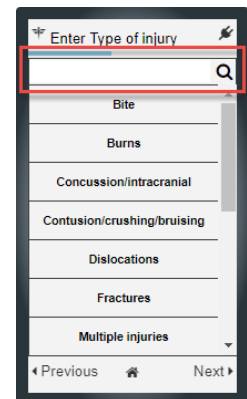
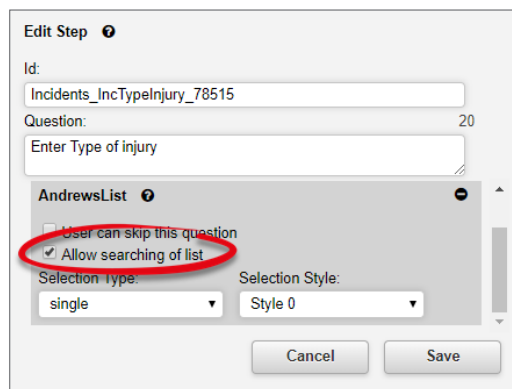
Once we save the step, it looks like this:



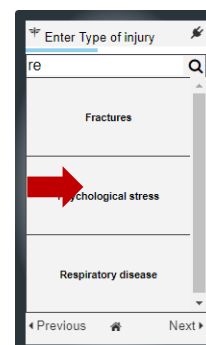
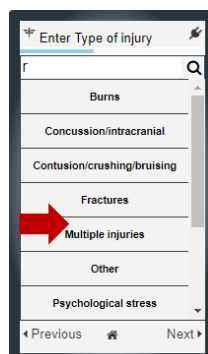
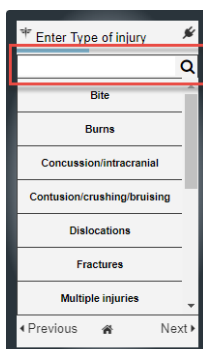
1.1.27 Add a search box to a list field

Sometimes, a list field that you select might have many values in it. To improve the user experience, you can add a search box to a step, so that the user does not need to scroll through a long list of values.

To do this, in the **Edit Step** dialog, check the box labelled **Allow searching of list**:



This enables a search box at the top of the step, under the question. The list will be filtered as the user types:



Further functionality that RiskMan can help you with

When editing a script in advanced mode, there is some additional functionality that we have exposed, but we cannot expect you to understand how to do them as it is literally the programming language. The two key areas of functionality are **filtering lists** and defining **sets**.

1.1.28 Filtering Lists

Allows us to restrict the values visible in a list. For example, you might have a site list containing the values:

- Site A
- Site B
- Site C
- Site D

We can add a filter to that field, if, for example you didn't want Site C to be available to choose.

1.1.29 Additional user fields available in ROAM for auto upload

Fields such as the username, display name, and email address of the registered user can now be auto uploaded as part of the record, without the user having to manually enter those details. This feature requires RLDatix assistance to set up.

1.1.30 Sets

A Set (verb) is quite literally setting a property for a step in your path. For example, if you have "Reporter's Name" in your path, you might want to auto-populate the logged in **user's** or **display name** (Reporters Name is restricted at this time) to save time. This can be achieved by creating a Set.

1.1.31 Set will allow a field to be sent to the server without putting that field in the script.

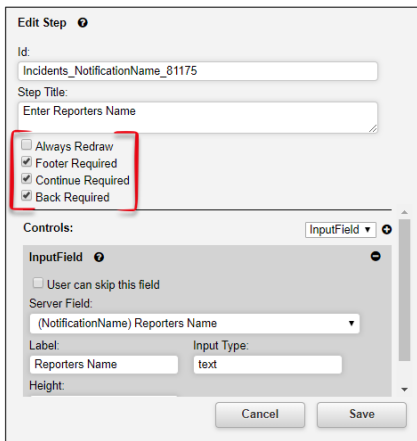
We can automatically populate steps on behalf of the user. For example, when entering data for a resident-related incident, and the Roam app is only being used for these kinds of Incidents (not staff – related, or volunteer -related etc), it is possible to auto – populate a field for incident involved = resident, and to then hide the step. This means that when the record is uploaded to the desktop version, the incident involved field will be automatically set to resident. This feature requires RLDatix assistance to set up.

1.1.32 Additional fields have been made available in the auto populate fields

In advanced mode, it is possible to add additional fields in the Edit Step function. This feature requires RLDatix assistance to set up.

- Username,
- User Display name,
- User Phone Number,
- User Email
- User Mobile Number
- User Position,
- User Secondary Email

1.1.33 Additional properties displayed in Advanced mode



When editing a step in advanced mode, there 4 properties visible:

- Always Redraw
- Footer Required
- Continue Required
- Back Required

These properties should only be modified on advice from RiskMan.

1.1.34 Generate Insert

When working in advanced mode, an option is available to be able to “Copy” your script and paste it between sites. For example, you complete building and testing of your script in your Training site (best practice). Once all testing is completed and you’re satisfied with the Script, you will need to transfer this script to your Live site. Rather than rebuild it manually from scratch, you can take a copy of the script you have created in your Training site and apply it to your Live site.

